



## D5.1 BLOCKCHAIN PRIVACY REPORT



<b>Grant Agreement nr</b>	856879
<b>Project acronym</b>	PRESENT
<b>Project start date (duration)</b>	September 1st 2019 (36 months)
<b>Document due:</b>	30/08/2020
<b>Actual delivery date</b>	05/08/2020
<b>Leader</b>	INFOCERT
<b>Reply to</b>	roberto.deprisco@etutitus.com
<b>Document status</b>	version for submission

**Project funded by H2020 from the European Commission**

<b>Project ref. no.</b>	856879
<b>Project acronym</b>	PRESENT
<b>Project full title</b>	Photoreal <b>RE</b> altime <b>S</b> entient <b>ENT</b> ity
<b>Document name</b>	PRESENT Project Handbook and Quality Plan
<b>Security (distribution level)</b>	CO - Confidential
<b>Contractual date of delivery</b>	30/08/2020
<b>Actual date of delivery</b>	05/08/2020
<b>Deliverable name</b>	D5.1 Blockchain Privacy Report
<b>Type</b>	Report
<b>Status &amp; version</b>	Submission Version
<b>Number of pages</b>	23
<b>WP / Task responsible</b>	INFOCERT
<b>Other contributors</b>	-
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<b>Abstract</b>	A formal study on the needs regarding specific statements to provide privacy in the blockchain setting.
<b>Keywords</b>	Blockchain, Distributed ledger, Digital identities, Privacy, GDPR
<b>Sent to peer reviewer</b>	Yes
<b>Peer review completed</b>	Yes
<b>Circulated to partners</b>	No
<b>Read by partners</b>	No
<b>Mgt. Board approval</b>	No

## Document History

<b>Version and date</b>	<b>Reason for Change</b>
Initial draft 13-01-2020	Outline, initial draft
Initial version 30-06-2020	For internal peer review
Revised version 24-07-2020	Version revised after internal peer review. Minor modifications needed.

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## 1. Abstract

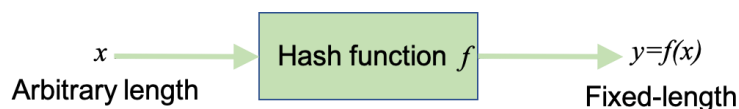
This deliverable presents an analysis of the use of blockchain technologies with particular attention to the privacy issues that arise from their usage. The document begins with a description of the cryptographic tools that are used in blockchain approaches and a description of the blockchain technology itself. Then a discussion of privacy issues, with specific considerations about the GDPR requirements, is presented. Finally, a specific blockchain technology which can be used to deal with the needs of the PRESENT project is described in detail.

## 2. Preliminaries

In this section, we introduce needed preliminaries to understand blockchains and distributed ledgers.

### 2.1. Hash functions

An important cryptographic tool that we need to understand in order to talk about blockchains is a *hash function*. A hash function is a function that takes an input of arbitrary length and produces an output of some, short, fixed-length. Assuming that data is represented with bits, we have that the input  $x$  of a hash function  $f$  is a sequence of bits of any, usually large, length and the output  $y=f(x)$  consists of a fixed number  $N$  of bits. Typical values for  $N$  are 256 or 512.



Hence a hash function can be thought of as a compressor that is able to transform a very long input into a small, fixed-length, output. In this sense, a hash value can be seen as a *message digest* (footprint) of the input. Moreover, hash functions should be easy to compute; technically, the hash value of an  $n$ -bit input, should be computable in  $O(n)$  time.

Given that the output of a hash function is a string of  $N$  bits, there are exactly  $2^N$  possible outputs. Moreover, since we allow any input, the number of possible inputs is far greater than the  $2^N$  possible outputs (it is actually infinite). Thus, it goes without saying that it is possible that two different inputs  $x_1$  and  $x_2$  produce the same output  $y=f(x_1)=f(x_2)$ . Such a situation is called a *collision*.

It should not be difficult to see that collisions are not good. For example, if we plan to use hash values as footprints, then a collision creates an ambiguity. However, even if the theoretical number of inputs is infinite, in real situations we do not have infinite inputs. For example, imagine that the possible inputs are all the books ever written. On August 5, 2010, a Google software engineer, Leonid Taycher, posted a blog in which he estimated the number of books in the world, coming up with something close to 130 million (more precisely 129,864,880). Let us assume that the estimate is correct. If we use a hash function with  $N=256$ , the number of possible outputs,  $2^{256}$ , is way bigger than 130 million: