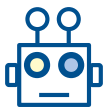


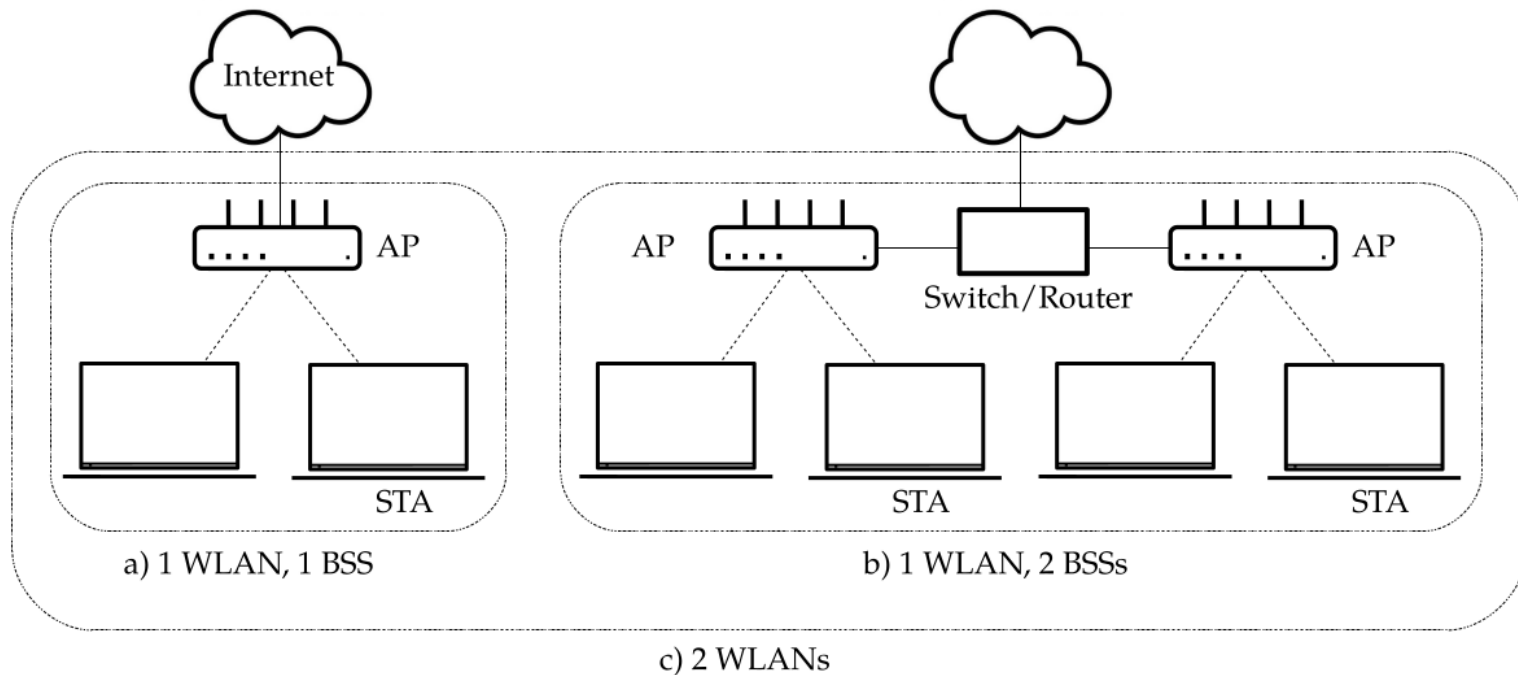
Machine Learning for Networking

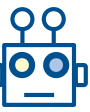
Wi-Fi networks (Operation fundamentals)

Boris Bellalta: boris.bellalta@upf.edu



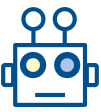
A Wi-Fi network



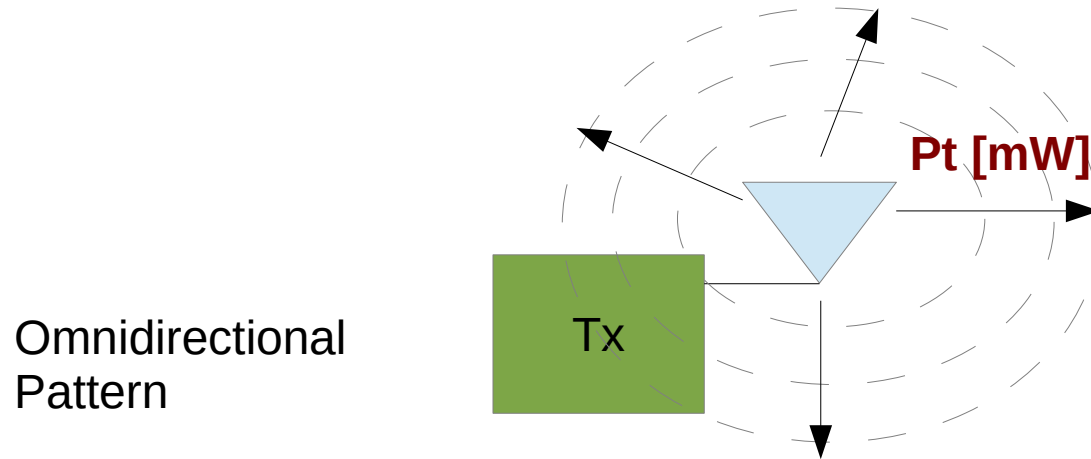


Wi-Fi networks work in license-exempt bands

- ISM bands (other uses rather than 'telecommunications')
- 1 GHz, 2.4 GHz, 5 GHz, 6 GHz, 60 GHz
- List of WLAN channels
 - https://en.wikipedia.org/wiki/List_of_WLAN_channels



Transmit Power



$$P_t(\text{dBm}) = 10 \log_{10}(P_t \text{ [mW]})$$

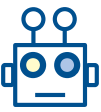
Examples:

$$P_t = 100 \text{ mW} \rightarrow P_t = 20 \text{ dBm}$$

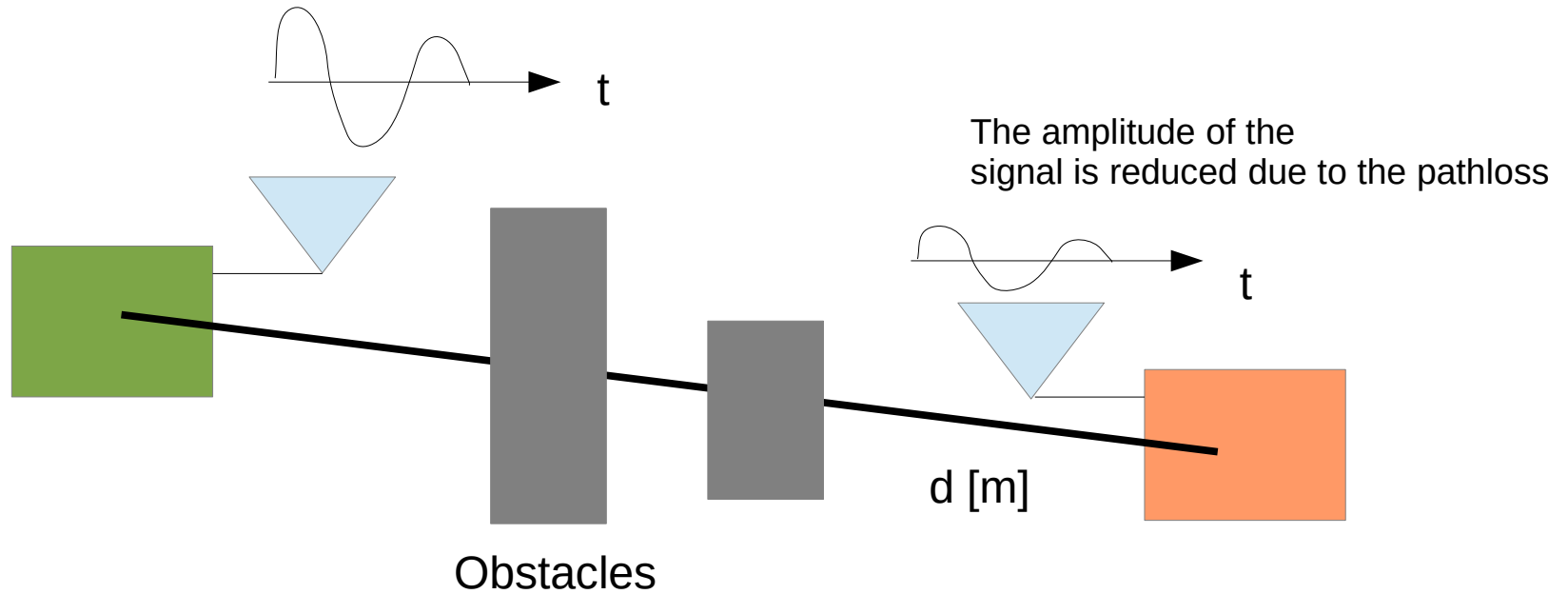
$$P_t = 1 \text{ mW} \rightarrow P_t = 0 \text{ dBm}$$

$$P_t = 1 \text{ microW} \rightarrow P_t = -30 \text{ dBm}$$

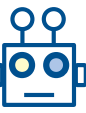
$$P_t = 1 \text{ nanoW} \rightarrow P_t = -60 \text{ dBm}$$



Path-loss

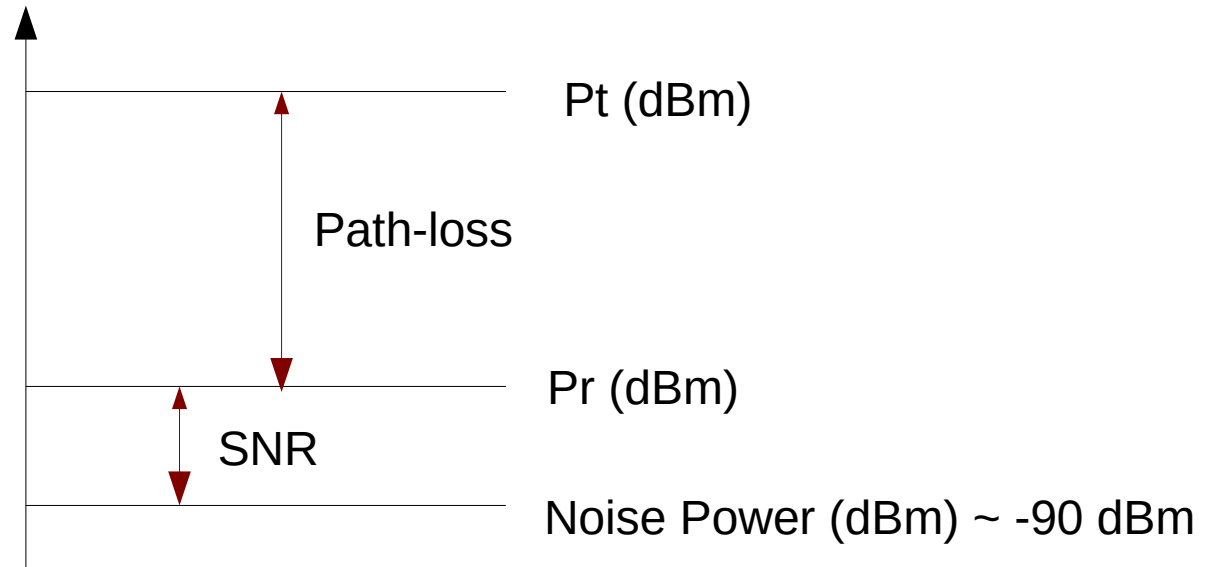


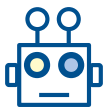
- Relation with the distance: PL [dB] = L_{1m} [dB] + $10 \gamma(f, \text{environment}) \log_{10}(d)$ [dB]
*Path-loss at 1 meter
(usually, 20-25 dBs)*



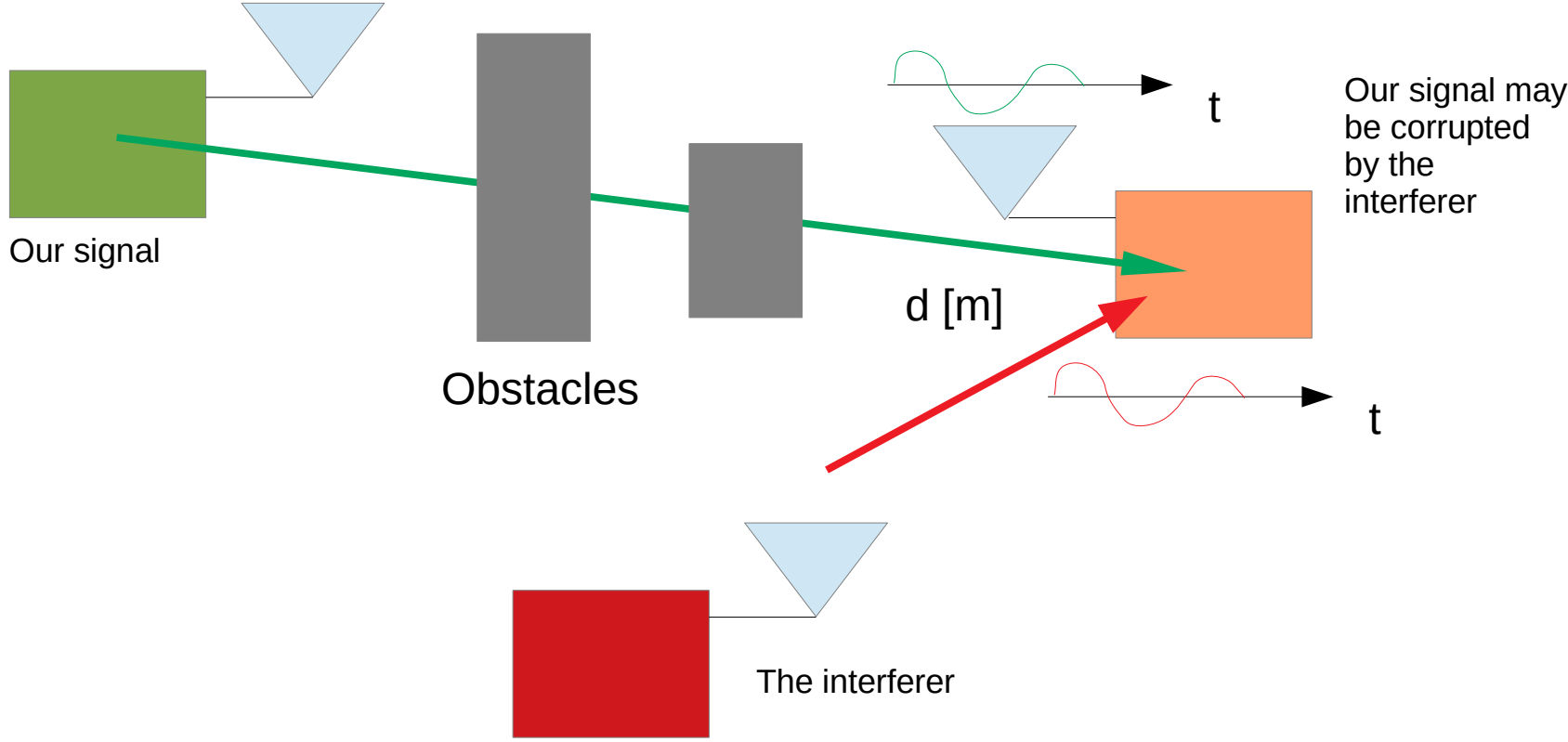
SNR

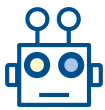
- Signal-to-Noise Ratio
 - $\text{SNR [dB]} = \text{Pr [dBm]} - \text{Noise Power [dBm]}$



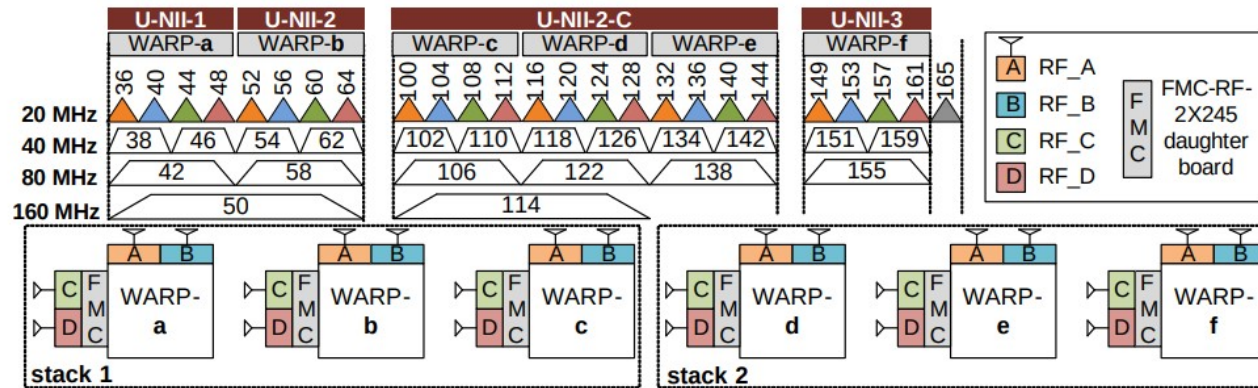


Interference

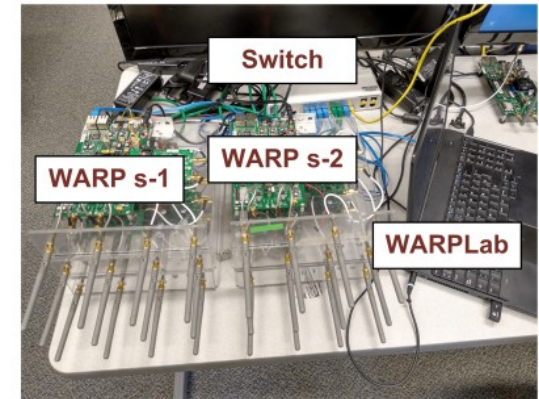




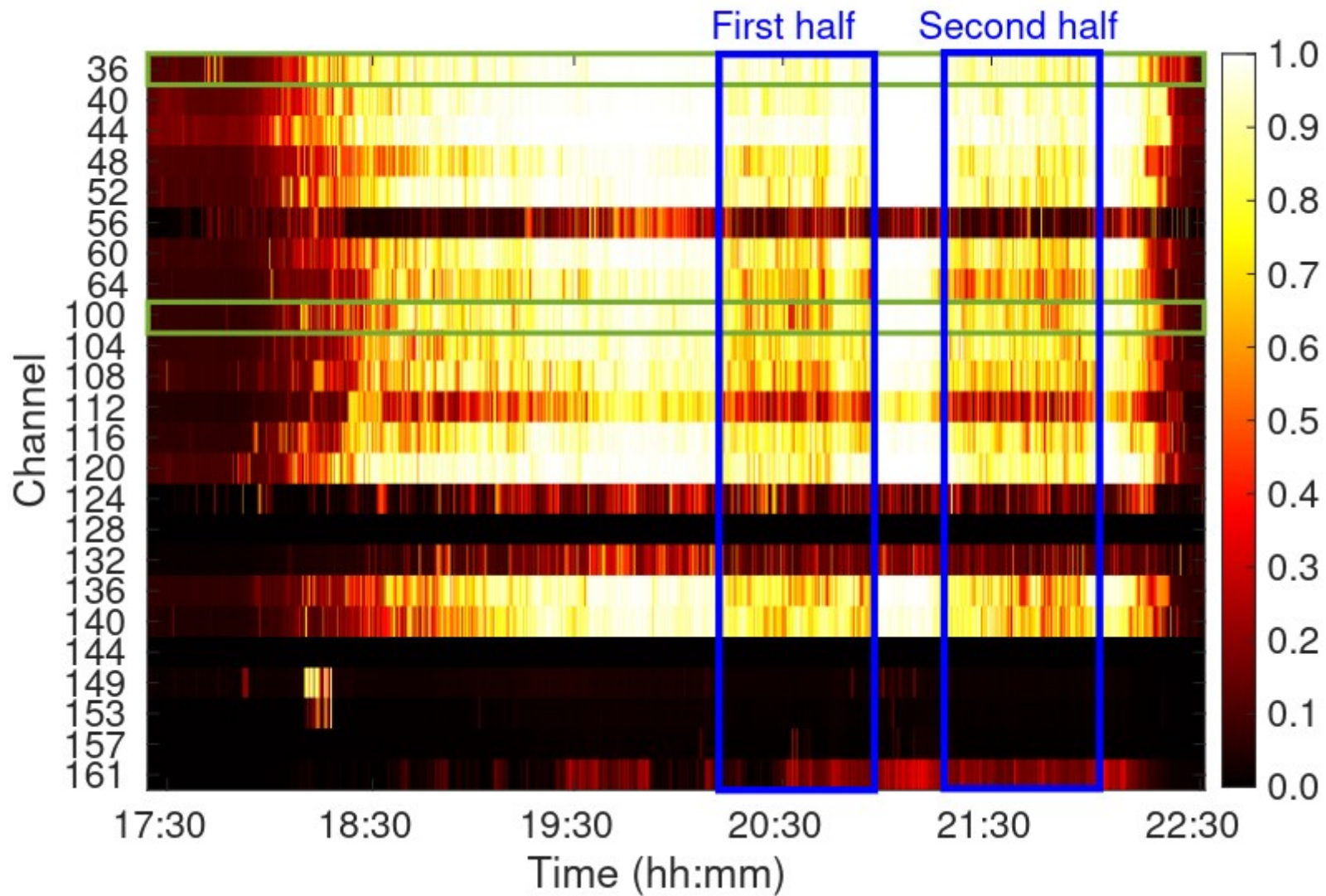
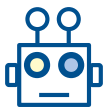
5 GHz band

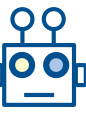


(a) IEEE 802.11ac/ax channelization at the 5-GHz and assignment per RF.

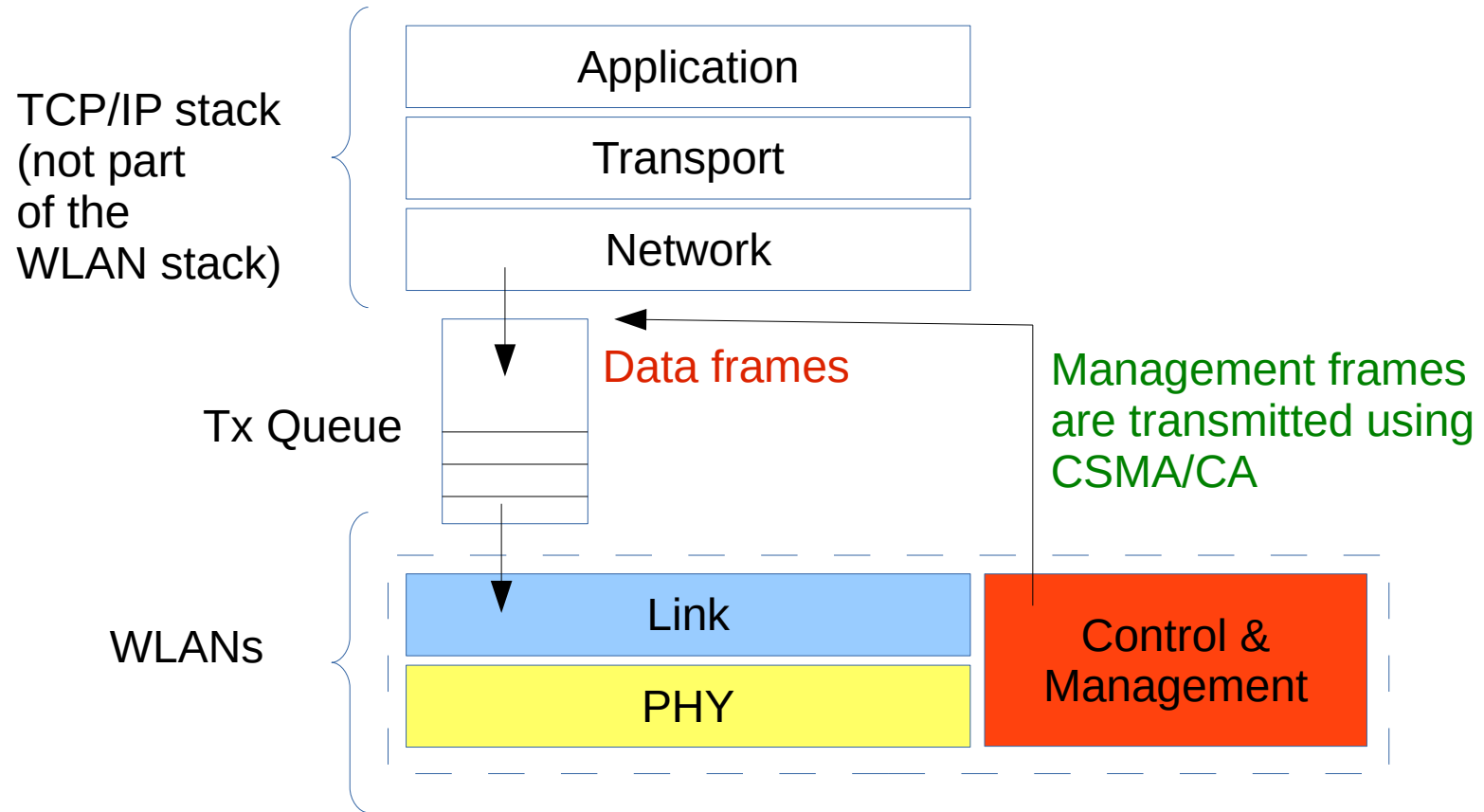


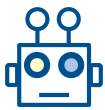
(b) Deployment schematic.



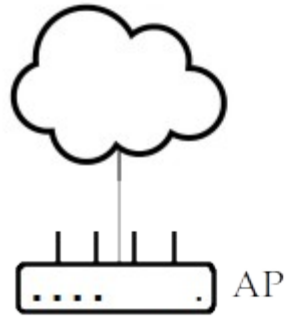


WLAN Device: Protocol Stack



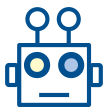


Setting up a Wi-Fi network: AP 'ON'



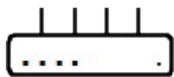
BSSID = AP
SSID = 'Home'
Channel 44 - 5 GHz



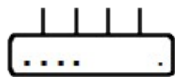


Setting up a Wi-Fi network: A new STA turns ON

BSSID = AP A
SSID = 'Home'
Channel 36 - 5 GHz



BSSID = AP B
SSID = 'Home'
Channel 44 - 5 GHz



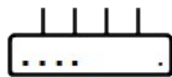
$RSSI_A = -73 \text{ dBm}$

$RSSI_B = -58 \text{ dBm}$

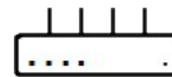


a) Scanning all channels, collecting data

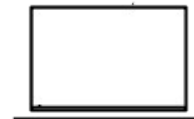
BSSID = AP A
SSID = 'Home'
Channel 36 - 5 GHz



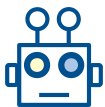
BSSID = AP B
SSID = 'Home'
Channel 44 - 5 GHz



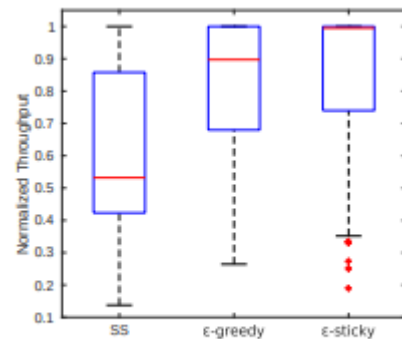
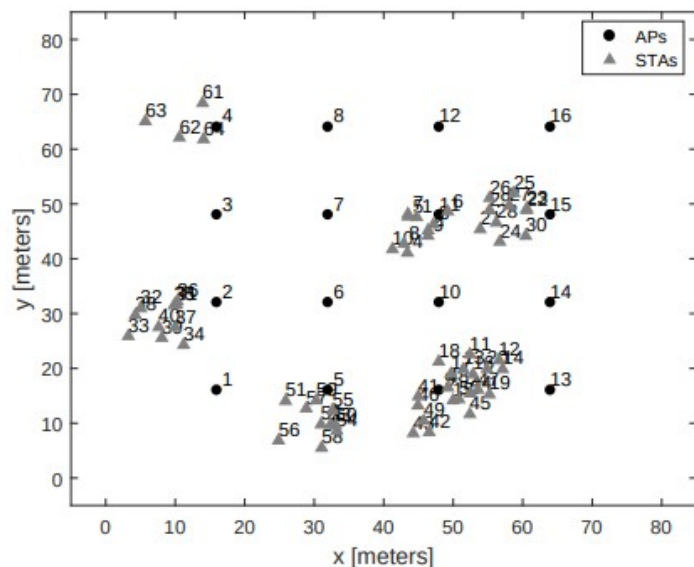
Association
and
Data exchange



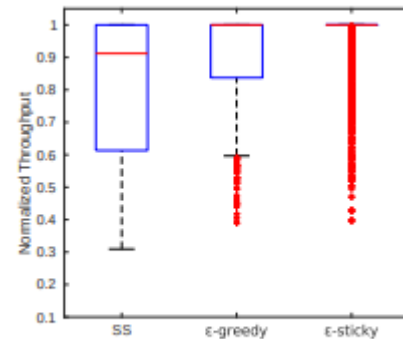
B) Association to AP B



Association based on RSSI, not always the best



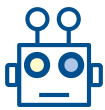
(a) 32 STAs, 8 Mbps.



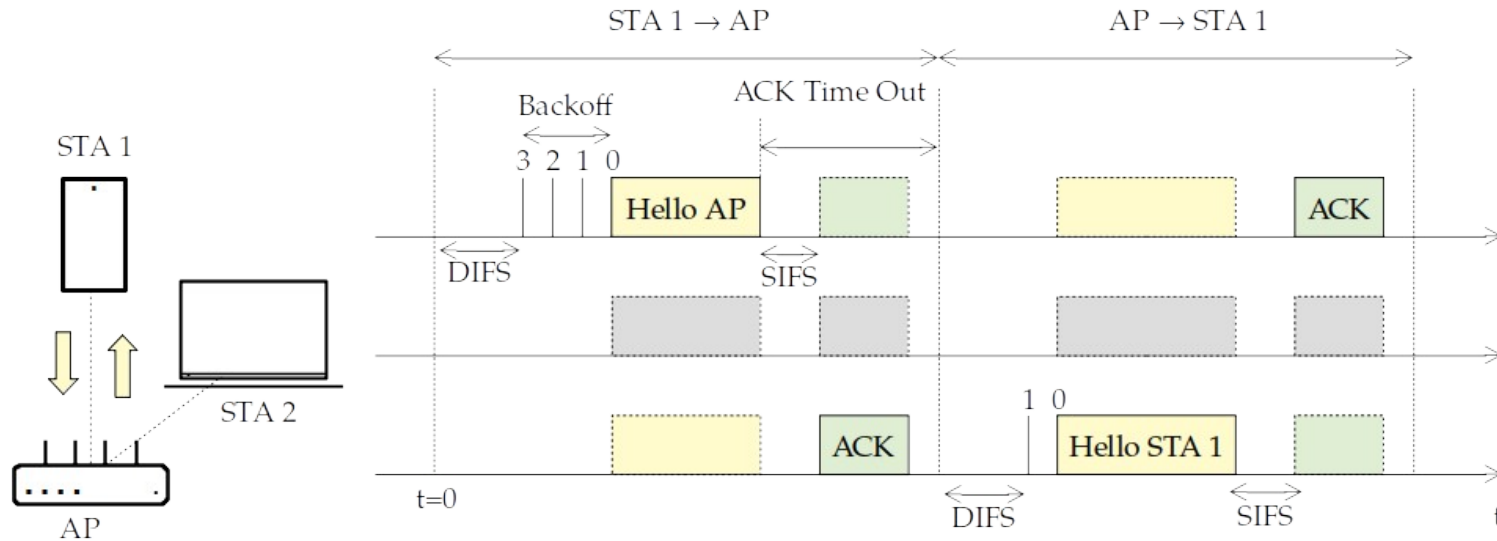
(b) 64 STAs, 4 Mbps.

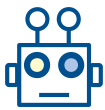
(b) Scenario with the STAs grouped in clusters. Clusters are generated uniformly at random.

We will play with this in Labs 1-2-3!

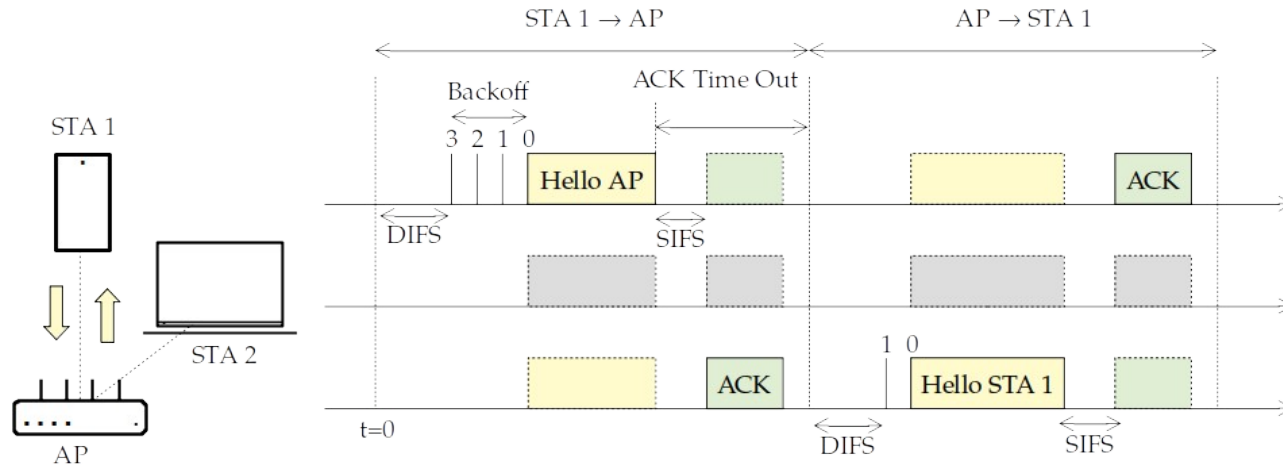


Data exchange: Distributed Coordination Function

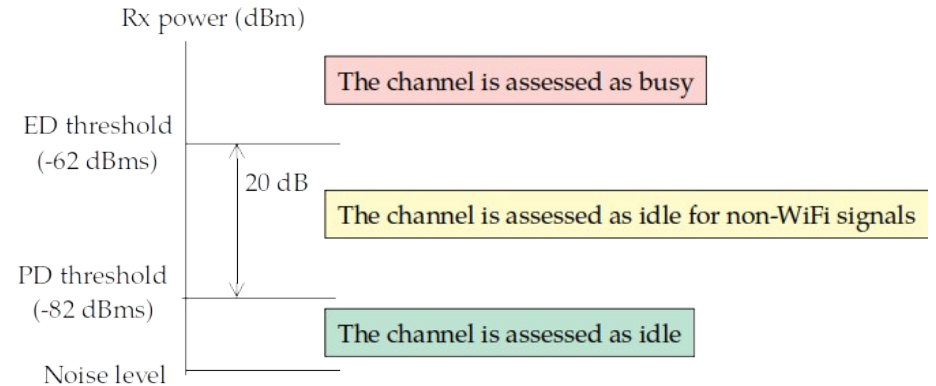


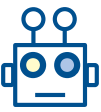


Clear channel assessment

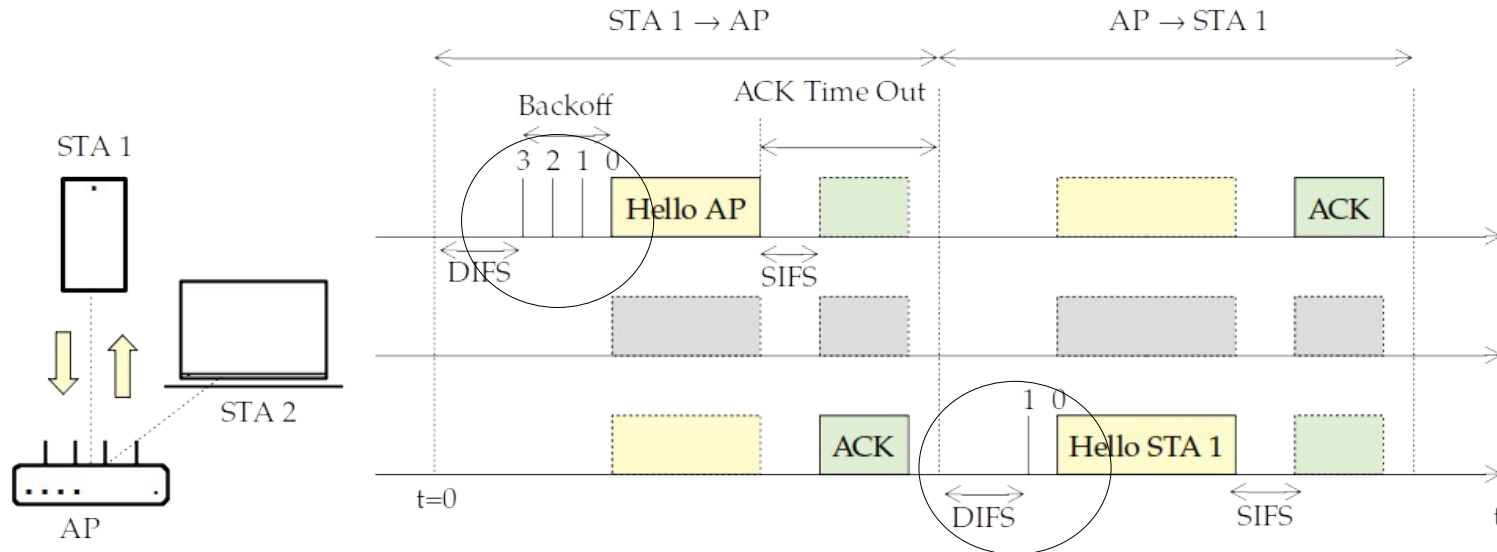


Channel assessment



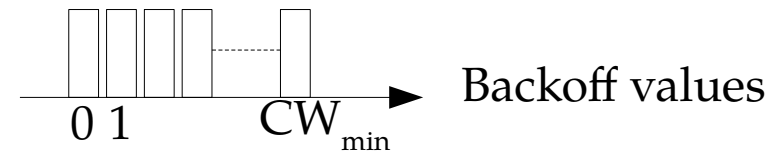


Random Backoff

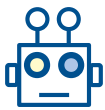


1st transmission (0 retransmissions) for both Hello AP and Hello STA messages

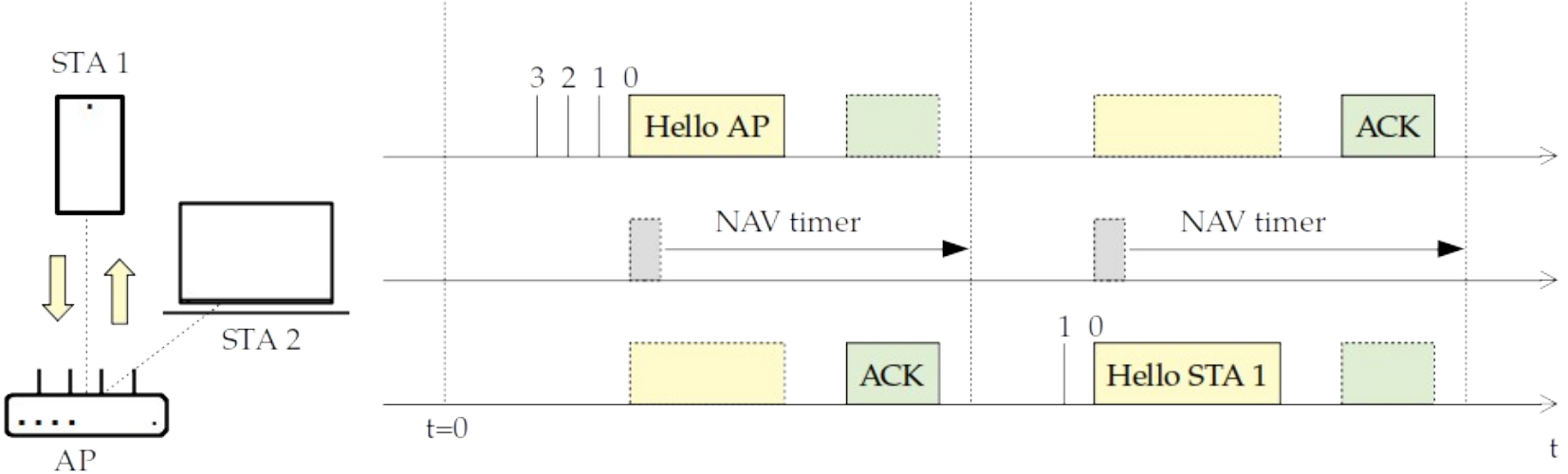
$$\text{Prob}(i) = 1 / (\text{CW}_{\min} + 1)$$

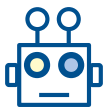


Discrete uniform distribution



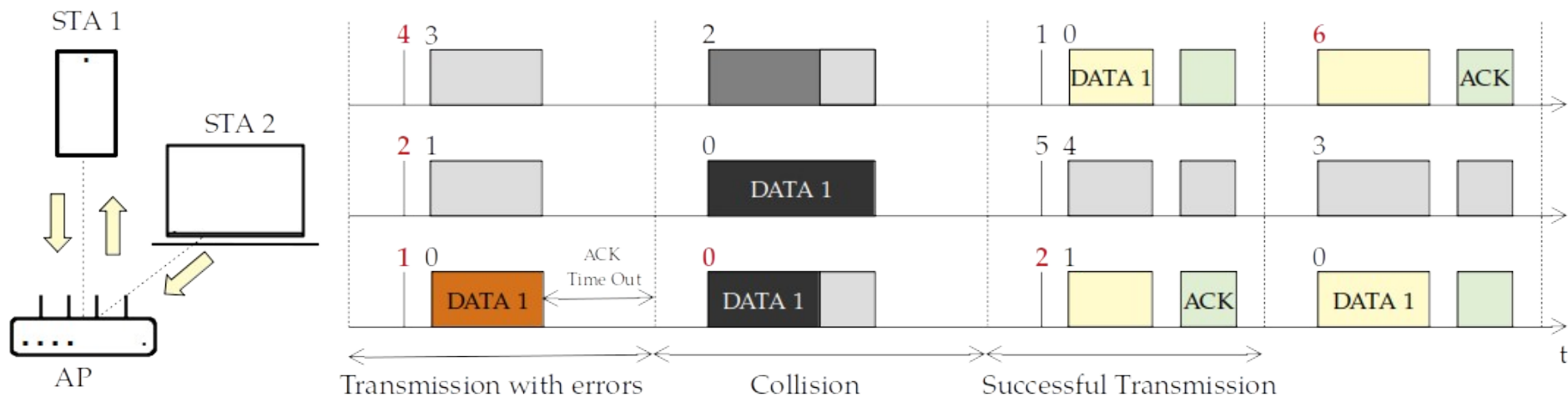
Network Allocation Vector

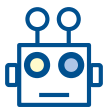




Transmission errors and collisions

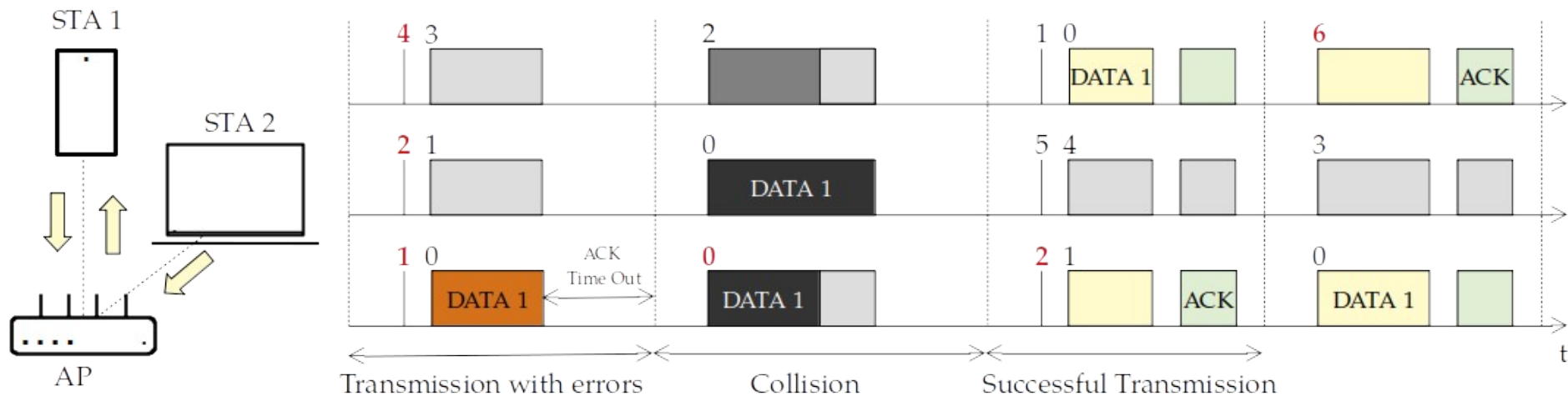
- What happens when two devices finish the backoff at the same time? → A collision.
- Are collisions the only reason to lose packets in WiFi? No, there are also transmission errors.
- Packets not correctly received are retransmitted (up to R times).

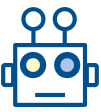




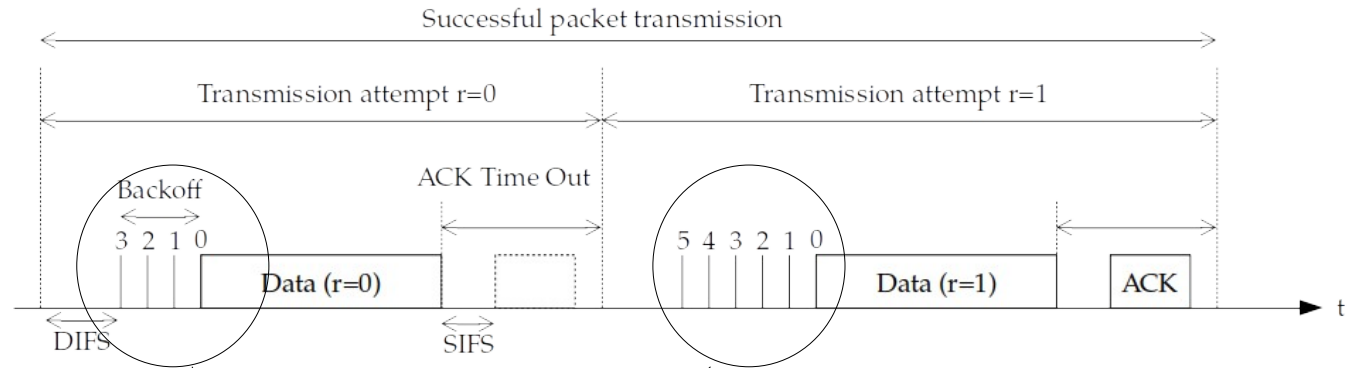
Stop & Wait ARQ

- Half-duplex channel → Stop & Wait
- ACKs are only transmitted when a packet is correctly received
- When an ACK is not received, the sender does not know if it is because 'errors' or collisions
- To minimize the chances of colliding again with the same devices → Exponential Backoff





Random Exponential Backoff

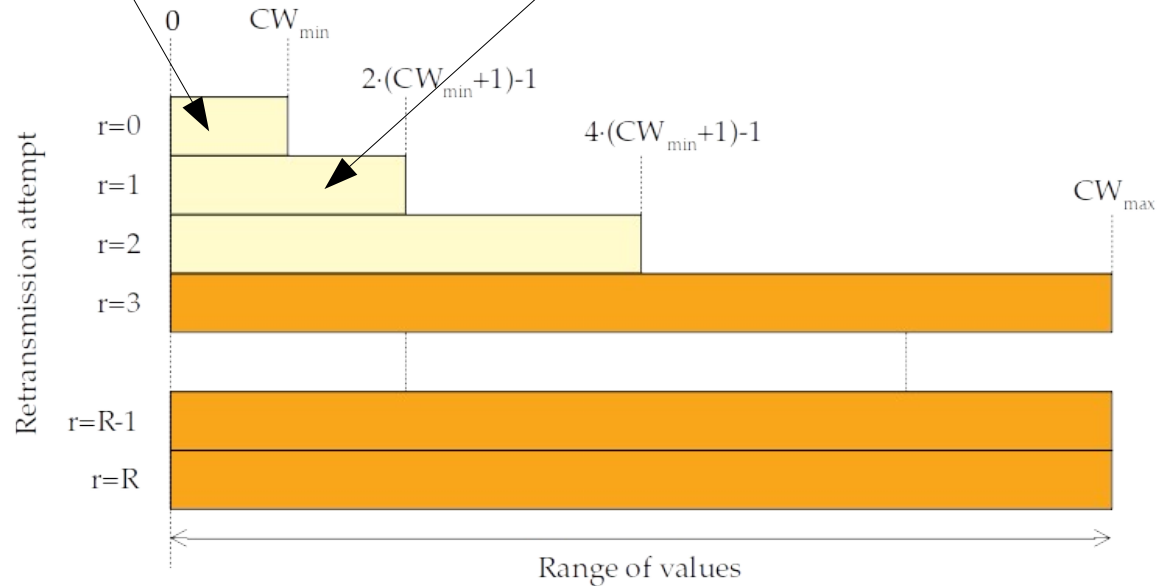


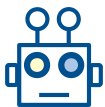
Number of backoff stages

$$m = \log_2((CW_{\max} + 1) / (CW_{\min} + 1))$$

Example: $CW_{\min} = 15$, $CW_{\max} = 1023$

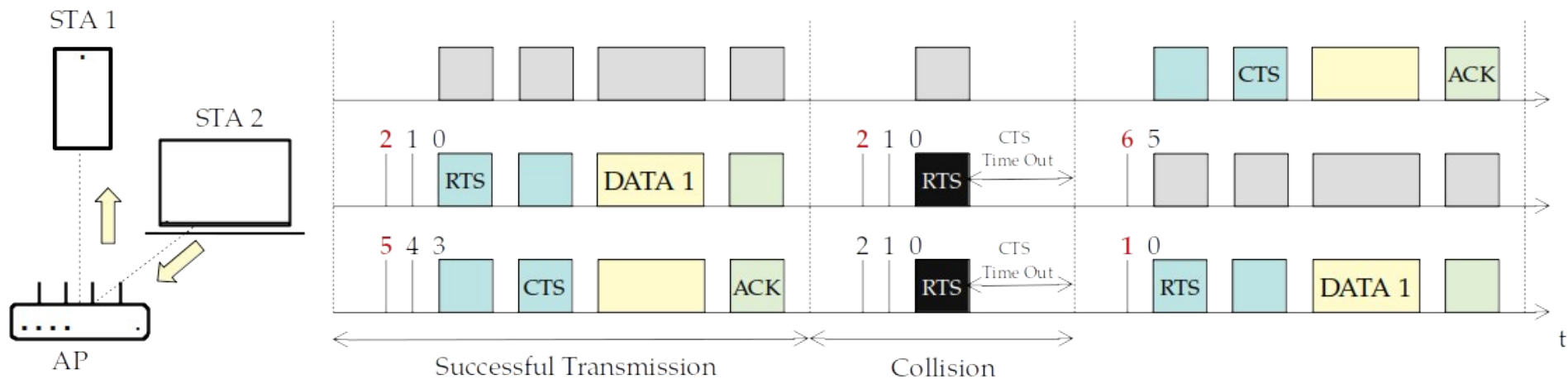
Solution: $m = 6$

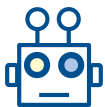




RTS/CTS

- Collisions can be costly, as they are as long as the longest packet involved in it.
- RTS/CTS → Overhead in successful transmissions, but result in a low duration of collisions.
- When to use RTS/CTS? When transmissions include a lot of data.





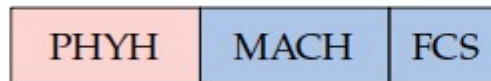
Types of packets

- Three types:
 - Management: beacons, probes (association), requests, etc.
 - Control: RTS, CTS, ACK, etc.
 - and DATA
- Common structure in all cases

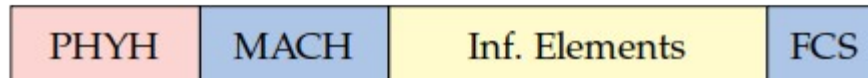
Data frame

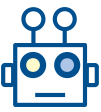


Control frame (ACK, RTS, CTS, etc.)



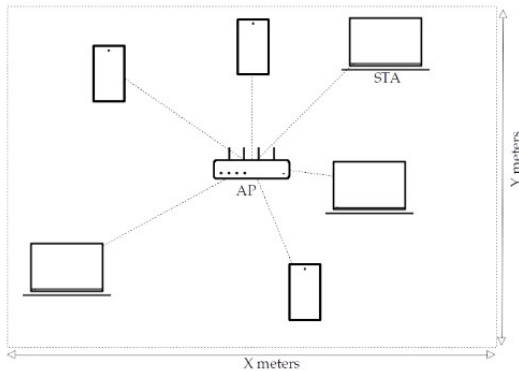
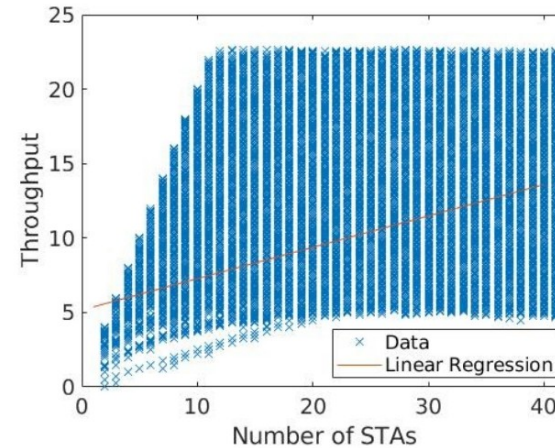
Management frame (beacons, probes, requests, etc.)



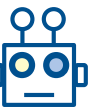


The WiFi dataset we will use in this course

1. **Number of STAs:** 1-40
2. **Load:** 1.5-240 Mbps
3. **Size(x):** 1-40 metres
4. **Size(y):** 1-40 metres
5. **Area:** x·y
6. **Contention window:** {3, 15, 31, 63, 127, 255, 511, 1023} slots
7. **Channel width:** {20, 40, 80, 160} MHz
8. **Packet size:** {4000, 6000, 8000, 10000, 12000} bits
9. **Max RSSI:** ≥ -82 dBm
10. **Avg. RSSI:** ≥ -82 dBm
11. **Min. RSSI:** ≥ -82 dBm



- Can we build a ML model able to predict the throughput given a combination of input parameters?
- Can we build a ML model able to predict if a given configuration + scenario will offer a satisfactory performance to the stations?



Example

- Download Example Lecture 2 from the web.
- It contains a dataset with 1000 entries.
 - All devices are using a full-buffer traffic model.
 - $W = 20$ MHz channels only
- Open and execute the matlab script, and answer the questions inside.