

Figure 1: Basic Network

## Seminar 3: Exercises

## Exercise 1

Access Network (AN) 4 represents a WiFI AP used to deliver virtual reality contents in a museum. Each virtual reality session has a random duration, exponentially distributed, with average equal to  $E[D_s] = 4$  minutes. New service requests arrive with an average rate of  $\lambda = 30$  requests/hour, following a Poisson process.

Since potential clients (visitors) agree on waiting if the number of active sessions is the maximum supported by the AP, the museum is considering two options:

- a) Deploy a WiFi AP that supports up to 4 simultaneous connections, and a management system with Q = 4 buffer positions.
- b) Deploy a WiFi AP that supports up to 5 simultaneous connections, and a management system with Q = 1 buffer positions.

To decide between option a) or b), it is requested to:

- 1. Identify in each case what is the stochastic process X(t), and its state space.
- 2. Draw the Markov chains for each case, indicating arrival and service rates.
- 3. Write the balance equations for each case.
- 4. Compute the blocking probability and the waiting probability for each case.
- 5. Choose the option that minimizes the function  $f = 10P_b + 2P_w$ , with  $P_b$  the probability that a new request is blocked and  $P_w$  the probability that a new request has to wait.

## Exercise 2

An AP that supports up to 6 data connections receives (following a Poisson process) both new (originated after a station is associated to the target AP) and handoff connections (originated before the station was associated to the target AP), with rate  $\lambda_n = 0.5$  connections/second and  $\lambda_h = 0.1$  connections/second respectively. Assuming that the duration of a connection is in average of  $E[D_s] = 5$  seconds (exponentially distributed);

- 1. Draw the Markov chains for the case in which we have 2 and 4 guard channels.
- 2. Are they birth and death Markov processes? Are they reversible?
- 3. Write the local balance equations for the two cases.
- 4. Compute the blocking and dropping probabilities for the two cases.
- 5. Evaluate which system performs better if we have the following Grade of Service function:  $f = P_b + 4P_d$ , with  $P_d$  the probability of dropping an incoming handoff connection.
- 6. Calculate the first and second moments of the number of on-going connections for the two cases.