



Wireless Local Area Networks

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Network Engineering

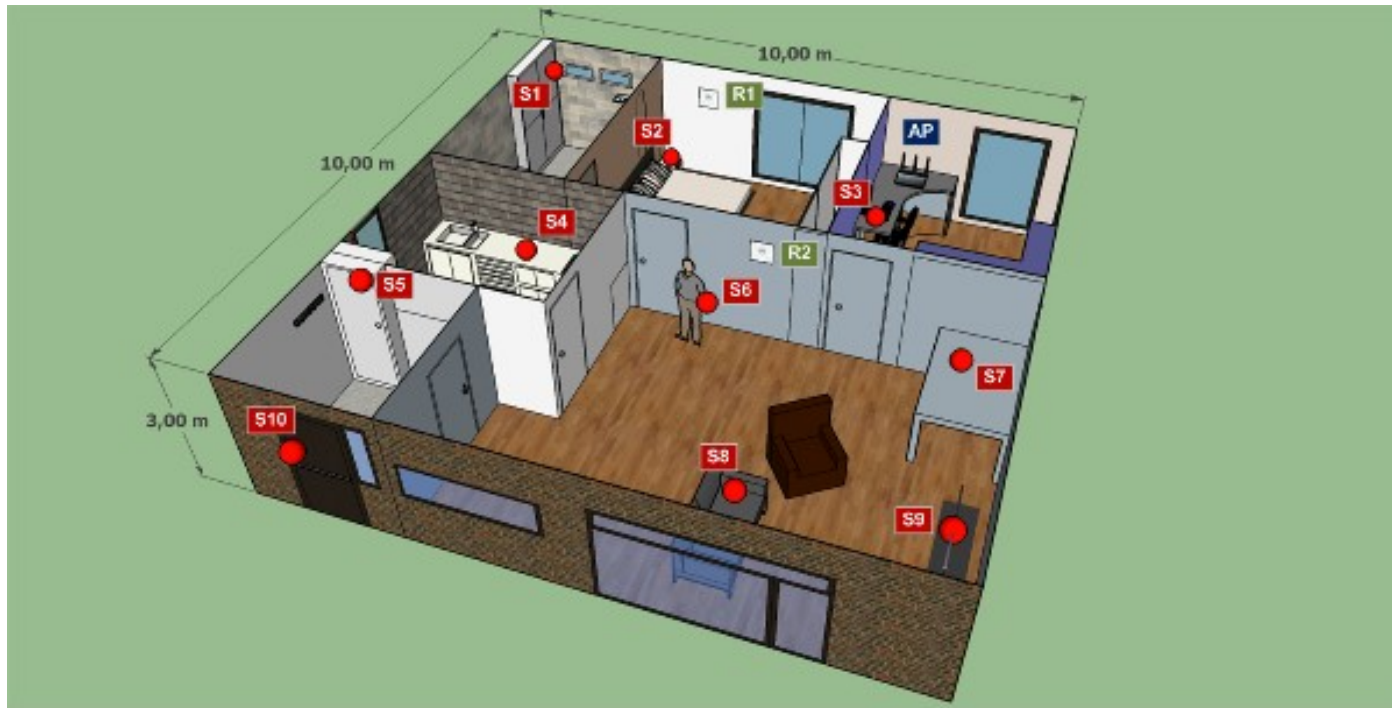


Wireless
Networking
Group

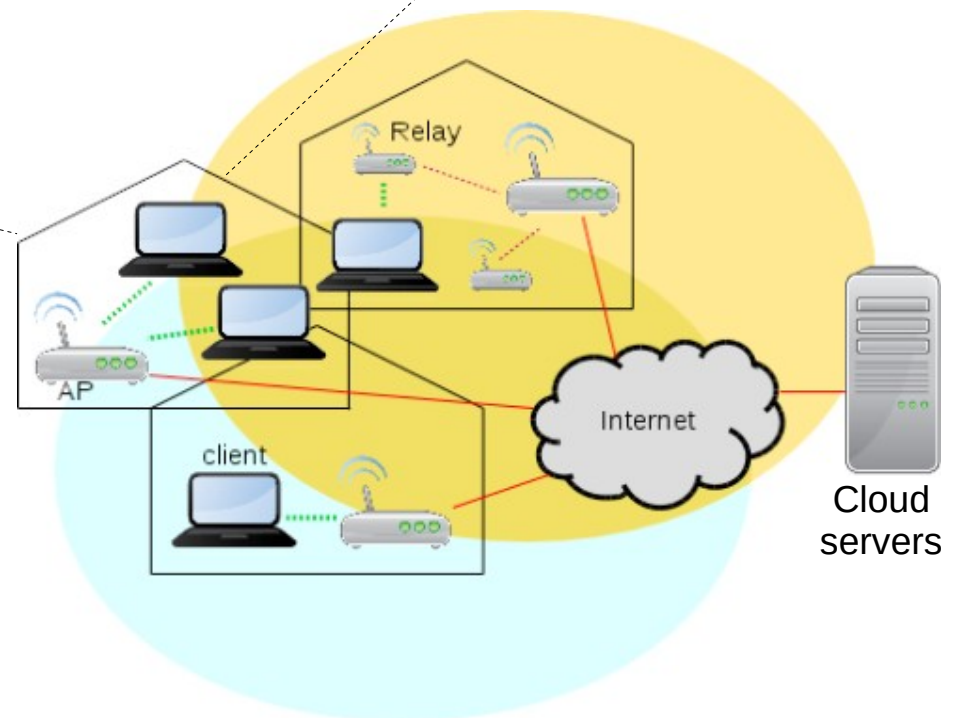
<http://wnrg.upf.edu/>

BASIC HUMAN NEEDS





WIFI at home





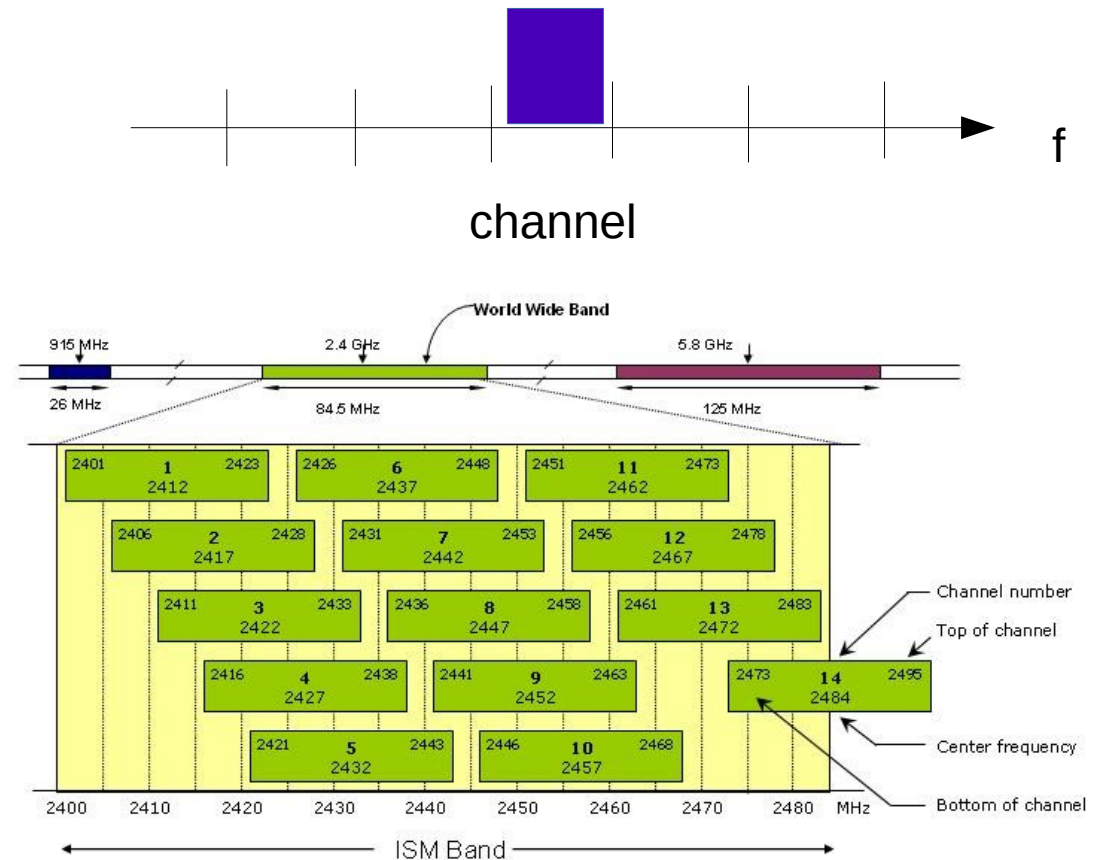
WiFi everywhere!



Setting-up a WLAN

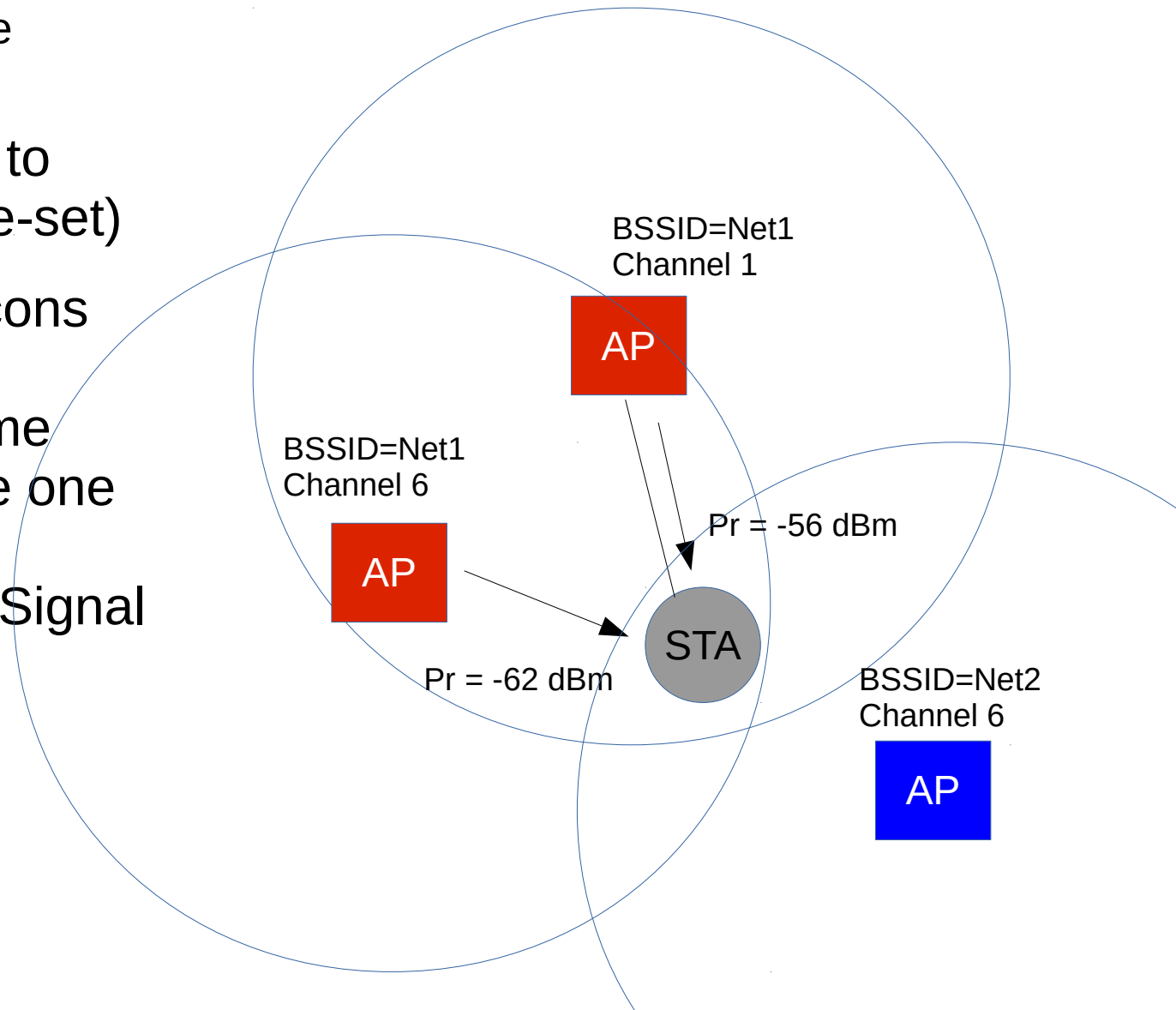
When the AP is turned ON

- Selects a channel to use.
- Starts transmitting beacons each T_{beacon} msec (usually, 100 msec).
- Each beacon contains information about the AP:
 - BSSID (name of the network)
 - Supported transmission rates
 - Other characteristics (antennas, channel widths, etc.)

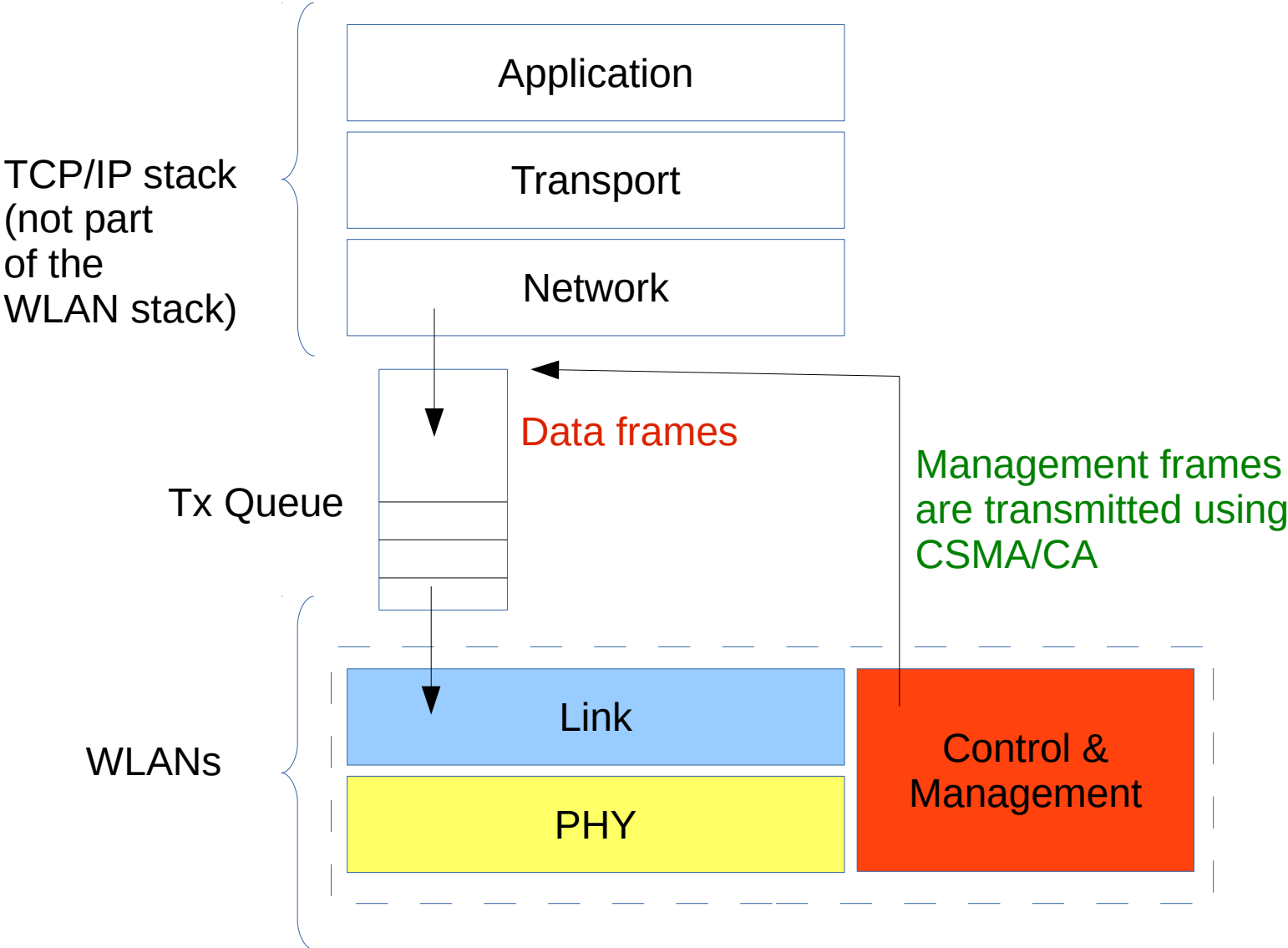


A STA is turned on

- Scans all channels.
 - Lists all the available BSSIDs
- Selects the BSSIDs to which it belongs (pre-set)
- If a STA detect beacons from different APs belonging to the same BSSID, it selects the one with higher RSSI (Received Strength Signal Indicator)

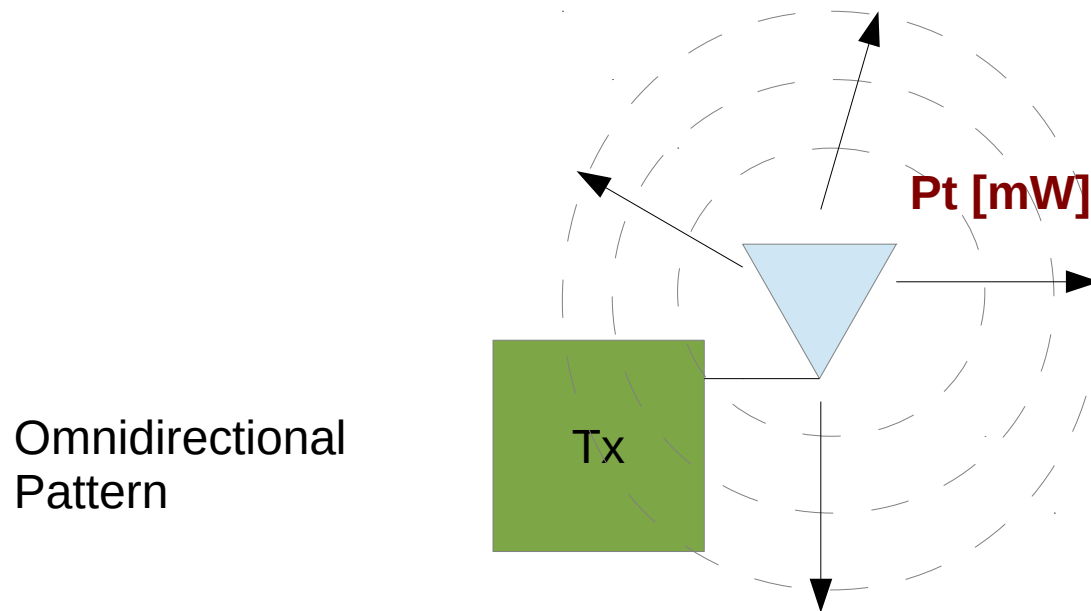


WLAN Device: Protocol Stack



Transmitted power, Path-loss, Received Power

Transmit Power



$$Pt(\text{dBm}) = 10 \log_{10}(Pt [\text{mW}])$$

Examples:

$$Pt = 100 \text{ mW} \rightarrow Pt = 20 \text{ dBm}$$

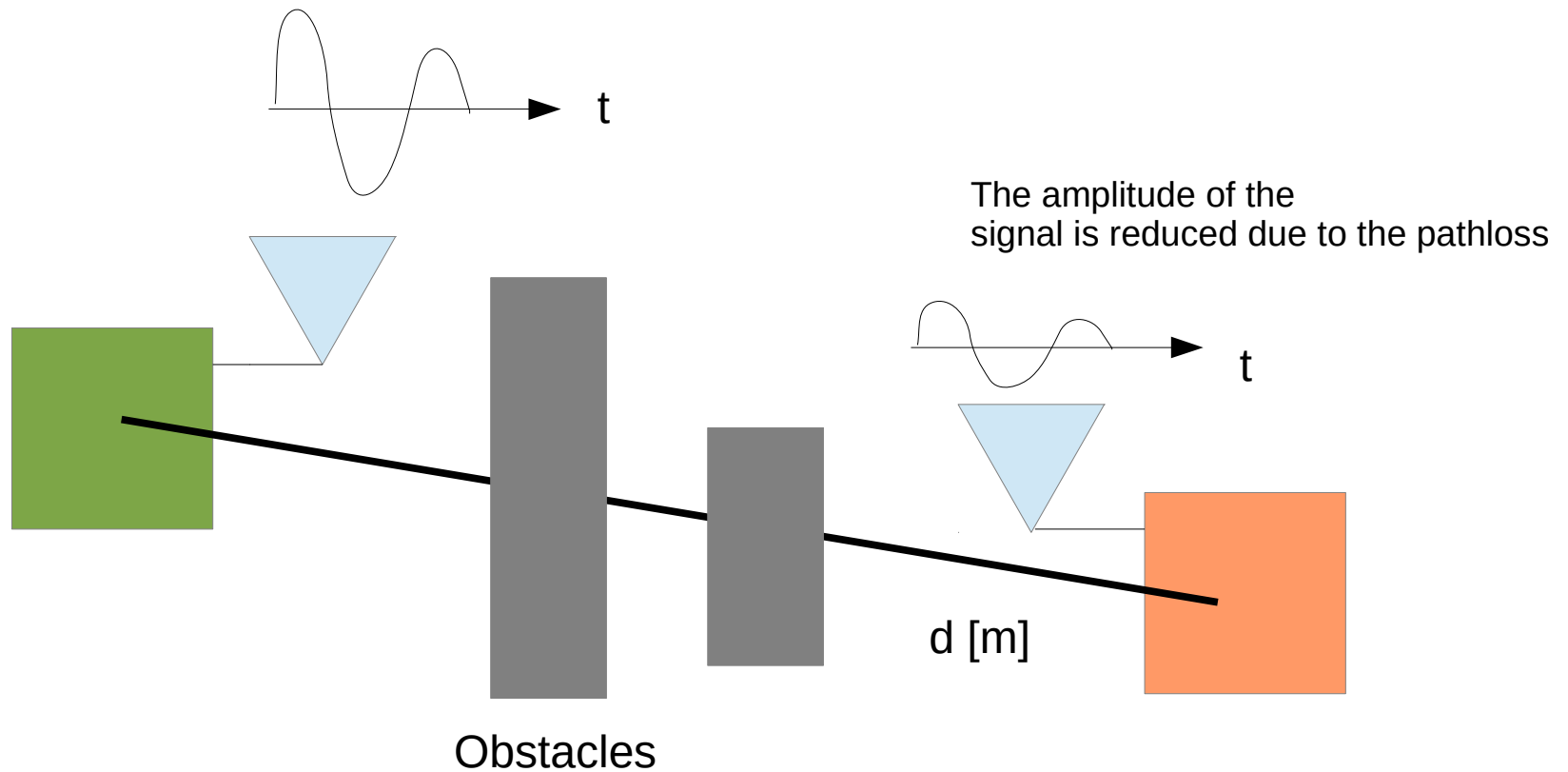
$$Pt = 1 \text{ mW} \rightarrow Pt = 0 \text{ dBm}$$

$$Pt = 1 \text{ microW} \rightarrow Pt = -30 \text{ dBm}$$

$$Pt = 1 \text{ nanoW} \rightarrow Pt = -60 \text{ dBm}$$

To know more: <https://arxiv.org/pdf/1812.00667.pdf>

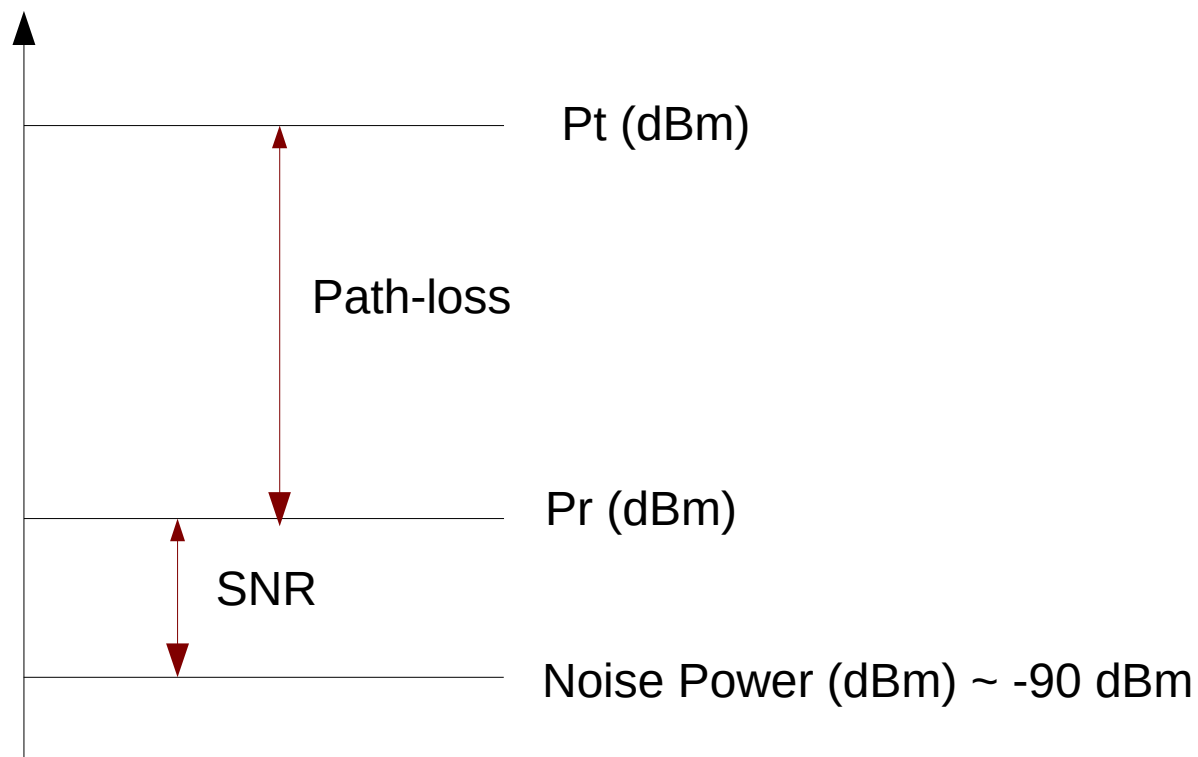
Path-loss



- Relation with the distance: PL [dB] = L_{1m} [dB] + $10 \gamma(f, \text{environment}) \log_{10}(d)$ [dB]

- Signal-to-Noise Ratio

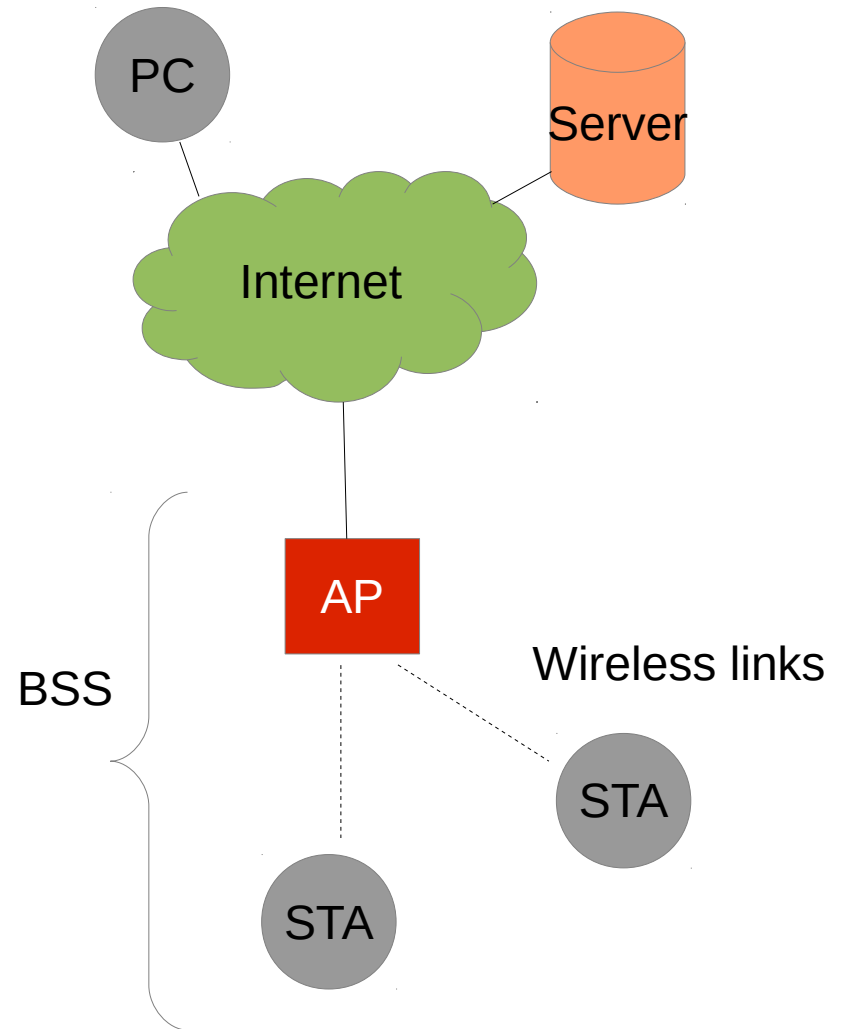
- $\text{SNR [dB]} = \text{Pr [dBm]} - \text{Noise Power [dBm]}$



WLANS

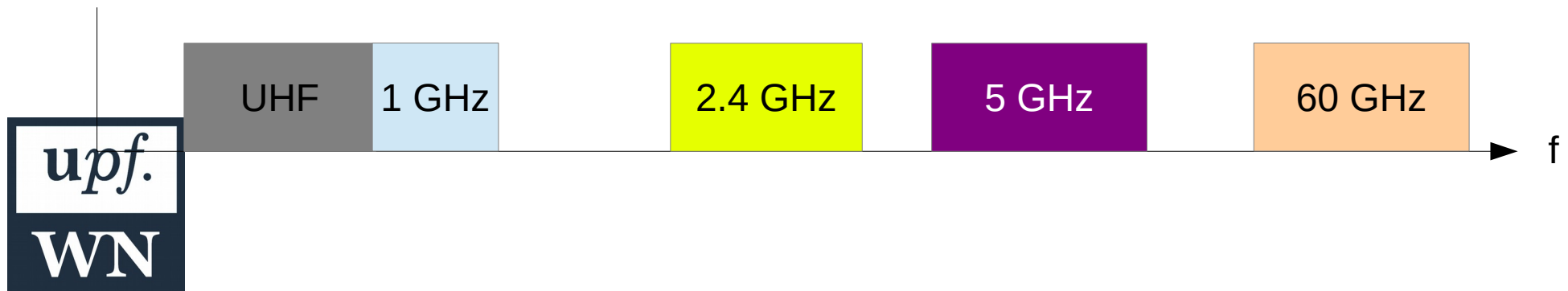
Infrastructure

- Stations (STAs) access to Internet and to talk to each other through an Access Point (AP)
- Single-hop communication
- Basic Service Set (BSS)
- STAs must associate to the BSS in order to be able to transmit and receive data
- Direct STA2STA communication is possible with WIFI Direct



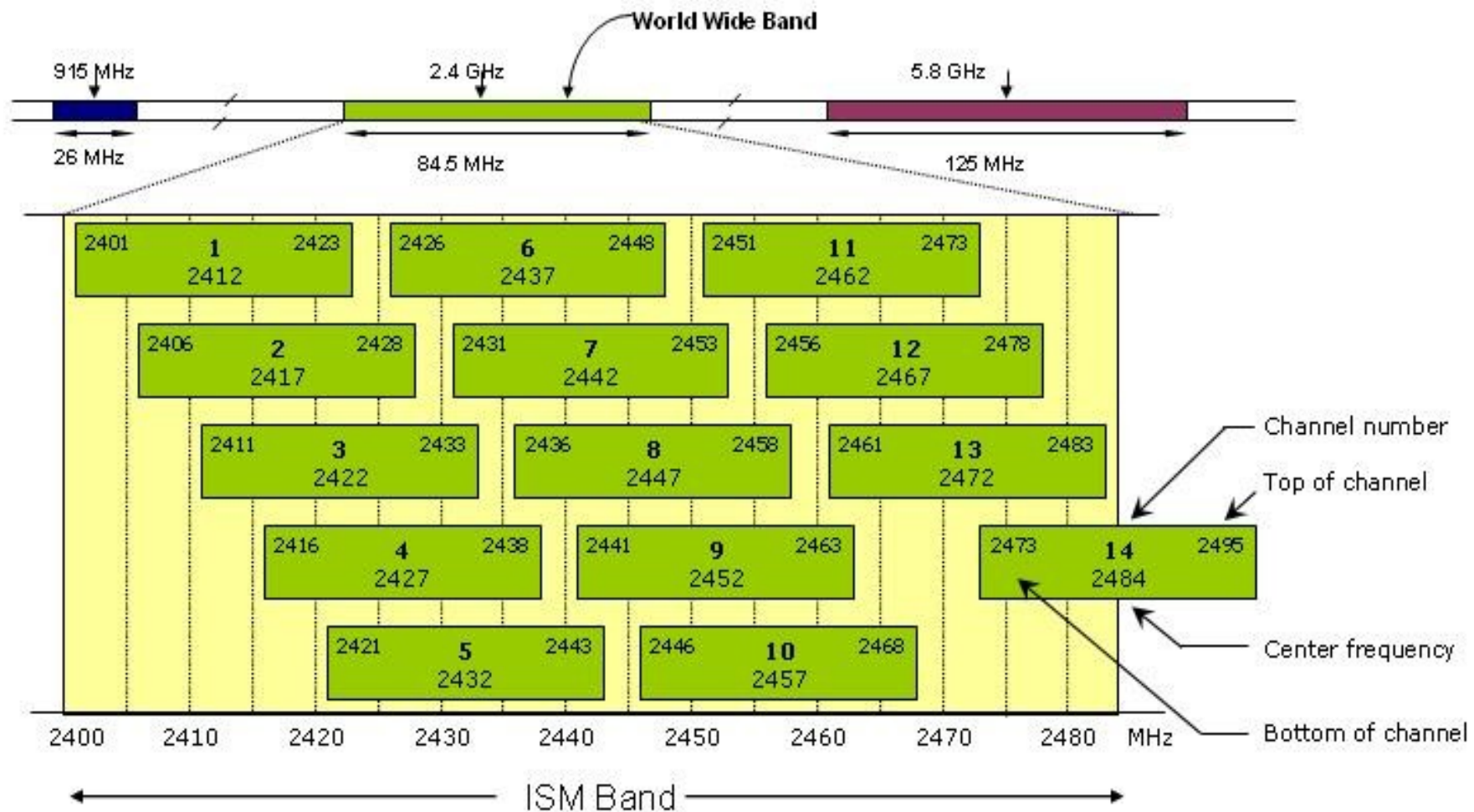
Operating Bands (Spectrum)

- License-exempt bands.
- Maximum Transmission Power (i.e. 100 mW = 20 dBm)
- Most common bands: 1 GHz, 2.4 GHz, 5 GHz, 60 GHz
 - 1 GHz: 'large' coverage, lower transmission rates
 - 60 GHz: 'low' coverage, higher transmission rates
- In 2.4 and 5 GHz WLANs use a minimum channel width of 20 MHz channels



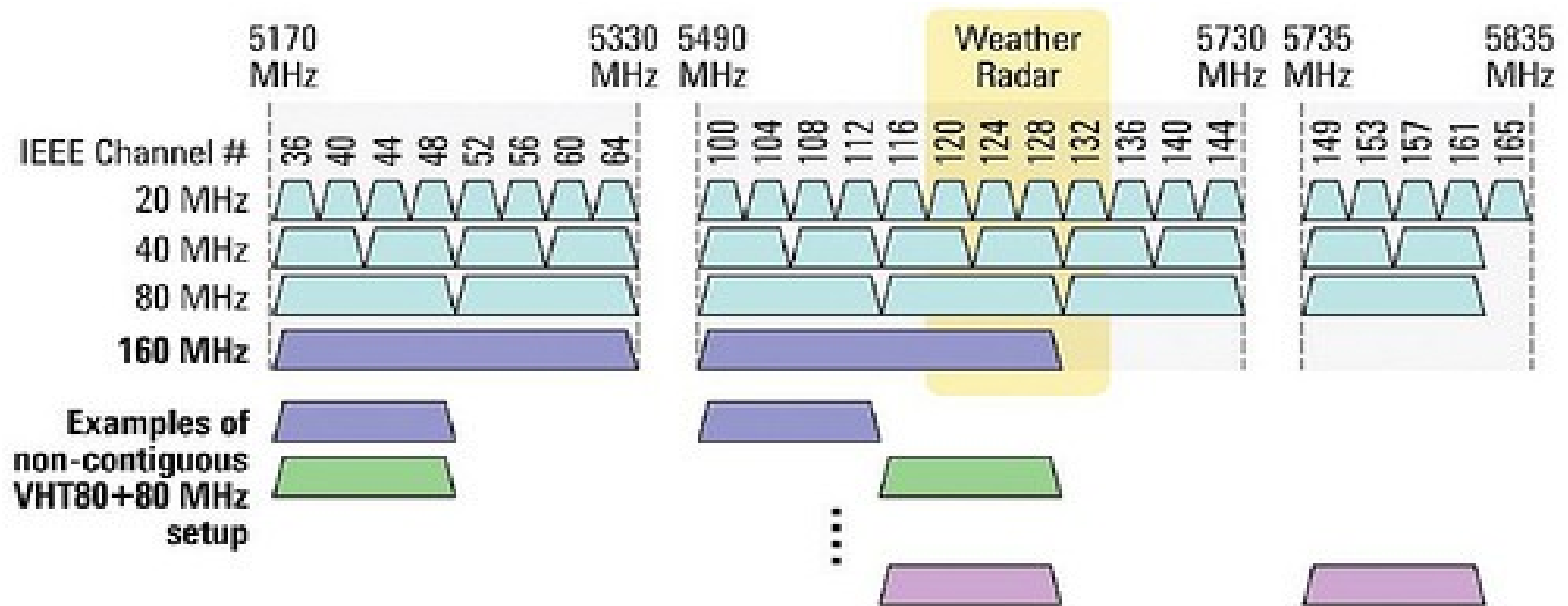
Operating Bands (Spectrum)

- 20 MHz channels
 - 2.4 GHz: ~3 non-overlapping channels (1~4 channels, 5 MHz spaced)



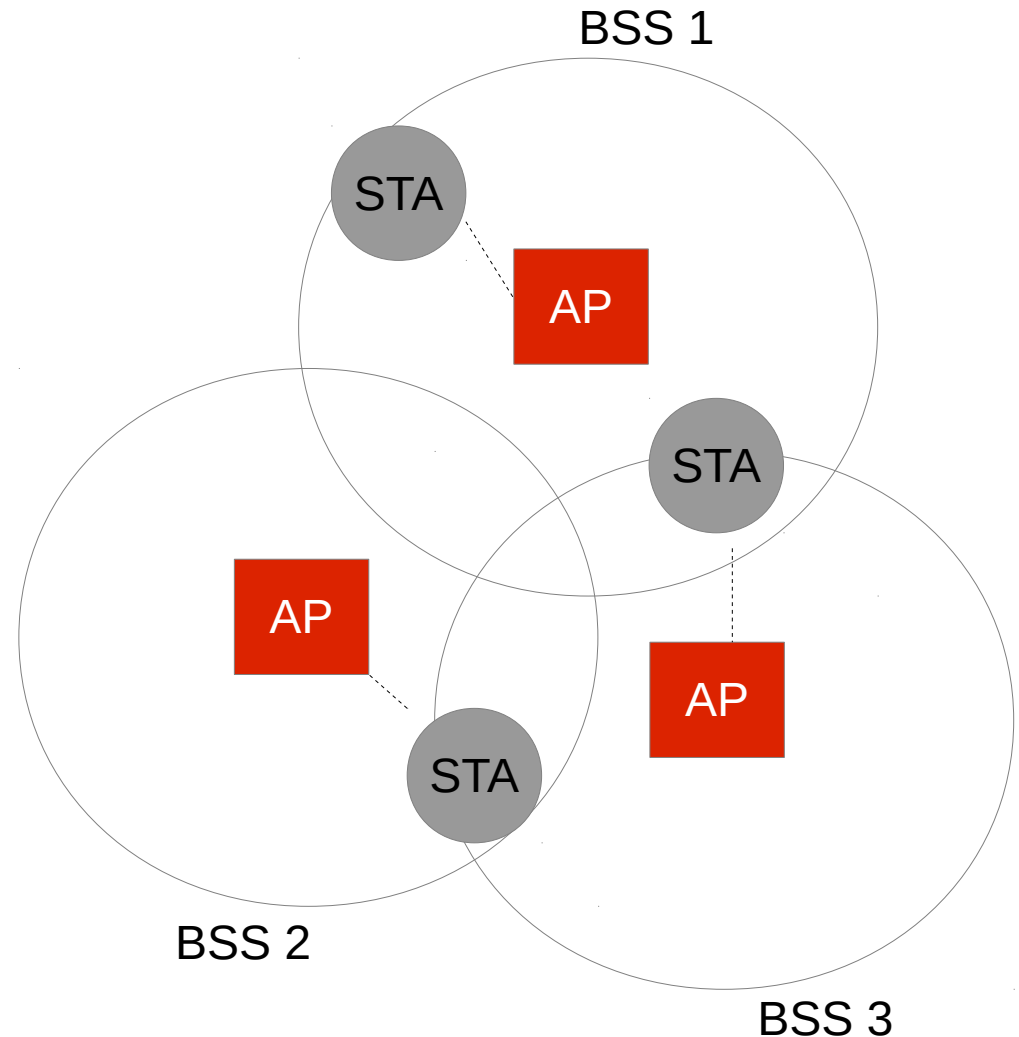
Operating Bands (Spectrum)

- 20 MHz channels
 - 5 GHz: ~20 non-overlapping channels (20 MHz spaced)

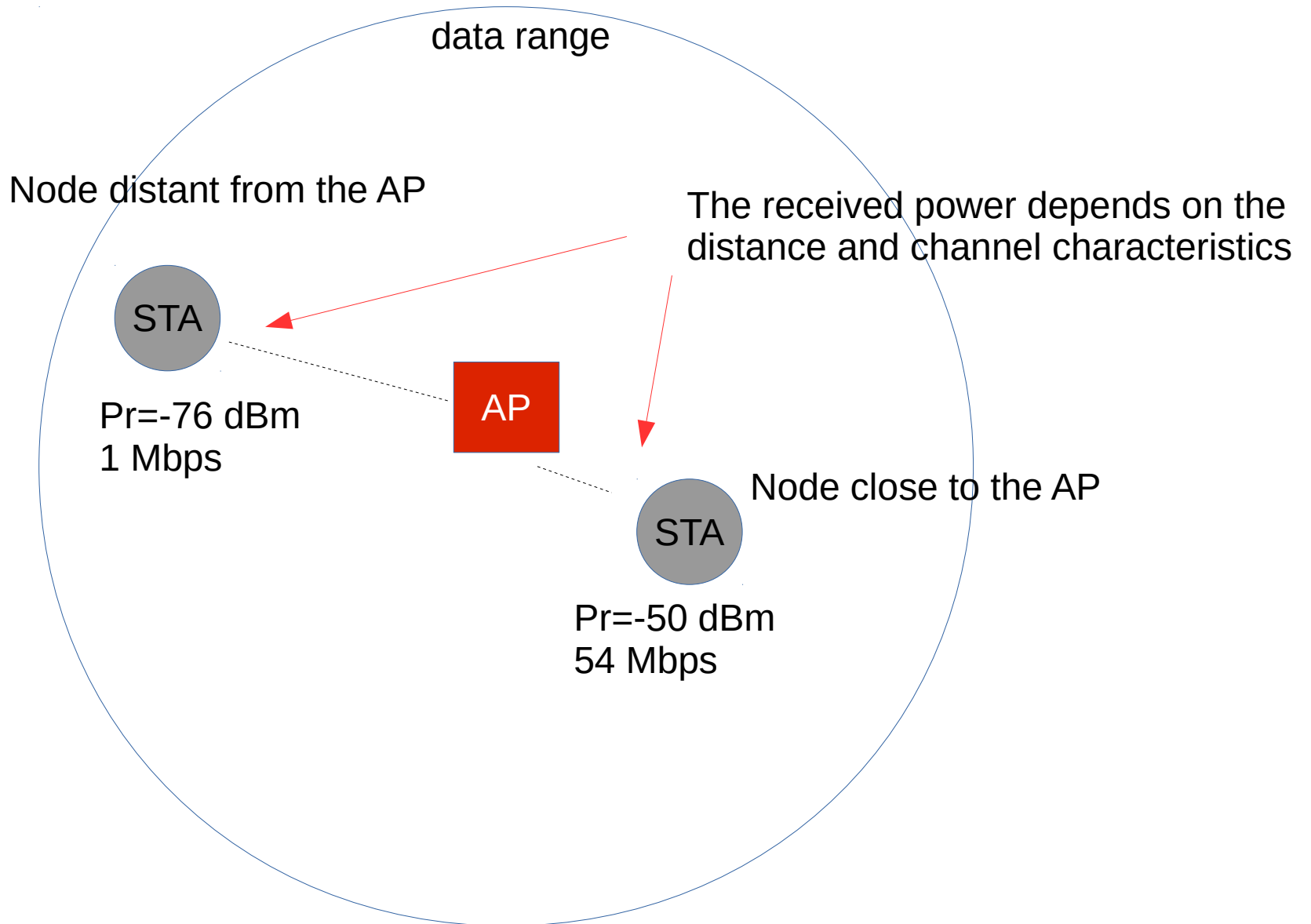


Coexistence Problem in ISM bands

- Everyone can deploy a Wireless Network
 - IEEE 802.11 IEEE 802.15.4, Microwaves, etc.
- No planning is required
- Mutual Interference
- Potential low performance



Transmission Rates



Transmission Rates

MCS	Modulation	Rate	Minimum Sensitivity [dBm]			
			20 MHz	40 MHz	80 MHz	160 MHz
0	BPSK	1/2	-82	-79	-76	-73
1	QPSK	1/2	-79	-76	-73	-70
2	QPSK	3/4	-77	-74	-71	-68
3	16-QAM	1/2	-74	-71	-68	-65
4	16-QAM	3/4	-70	-67	-64	-61
5	64-QAM	2/3	-66	-63	-60	-57
6	64-QAM	3/4	-65	-62	-59	-56
7	64-QAM	5/6	-64	-61	-58	-55
8	256-QAM	3/4	-59	-56	-53	-50
9	256-QAM	5/6	-57	-54	-51	-48

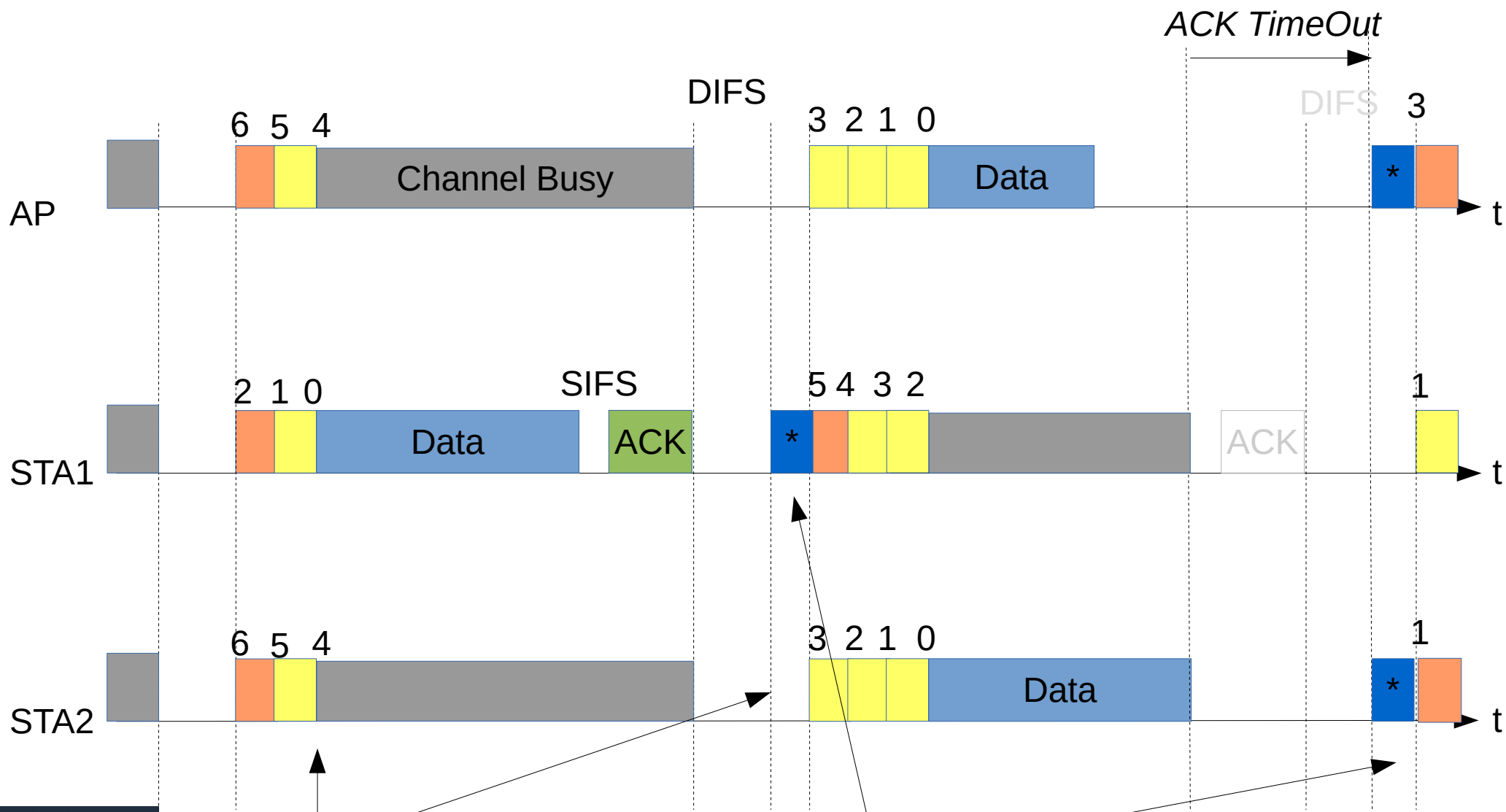
MCS	Sensitivity (dBm)-20 MHz	Rate (Mbps)
0	-82	6.5
1	-79	13
2	-77	19.5
3	-74	26
4	-70	39
5	-66	52
6	-65	58.5
7	-64	65
8	-59	78
9	-57	86.67

Link-layer

- Multiple nodes, and a single (half-duplex) shared channel.
- If two or more nodes transmit at the same time, we have a collision.
- The channel access arbitration is done using the **Distributed Coordination Function (DCF)**, which consists of:
 - CSMA protocol.
 - Backoff (BEB).
 - Stop & Wait ARQ protocol, for packet retransmissions.
- Other relevant features:
 - The Backoff countdown is paused if channel activity is detected.
 - After any transmission, all nodes are synchronized.

New Random selected backoff value (orange slots)

DCF



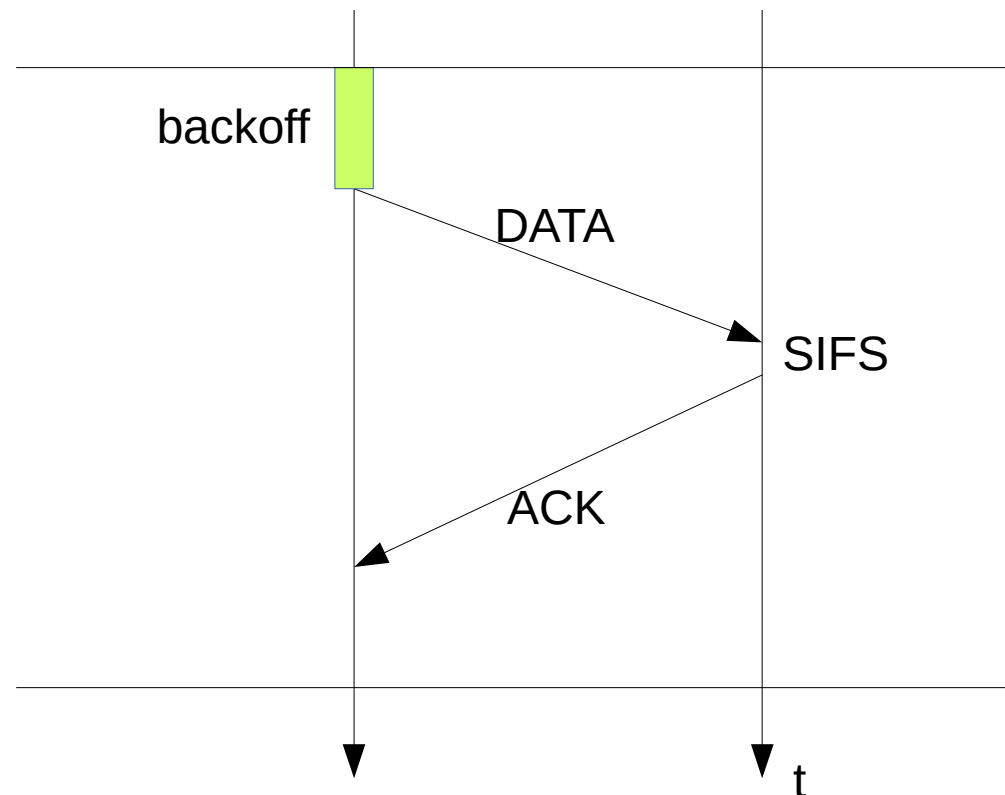
The backoff is frozen, and continues later with the same value

Extra slot time for those nodes that have transmitted



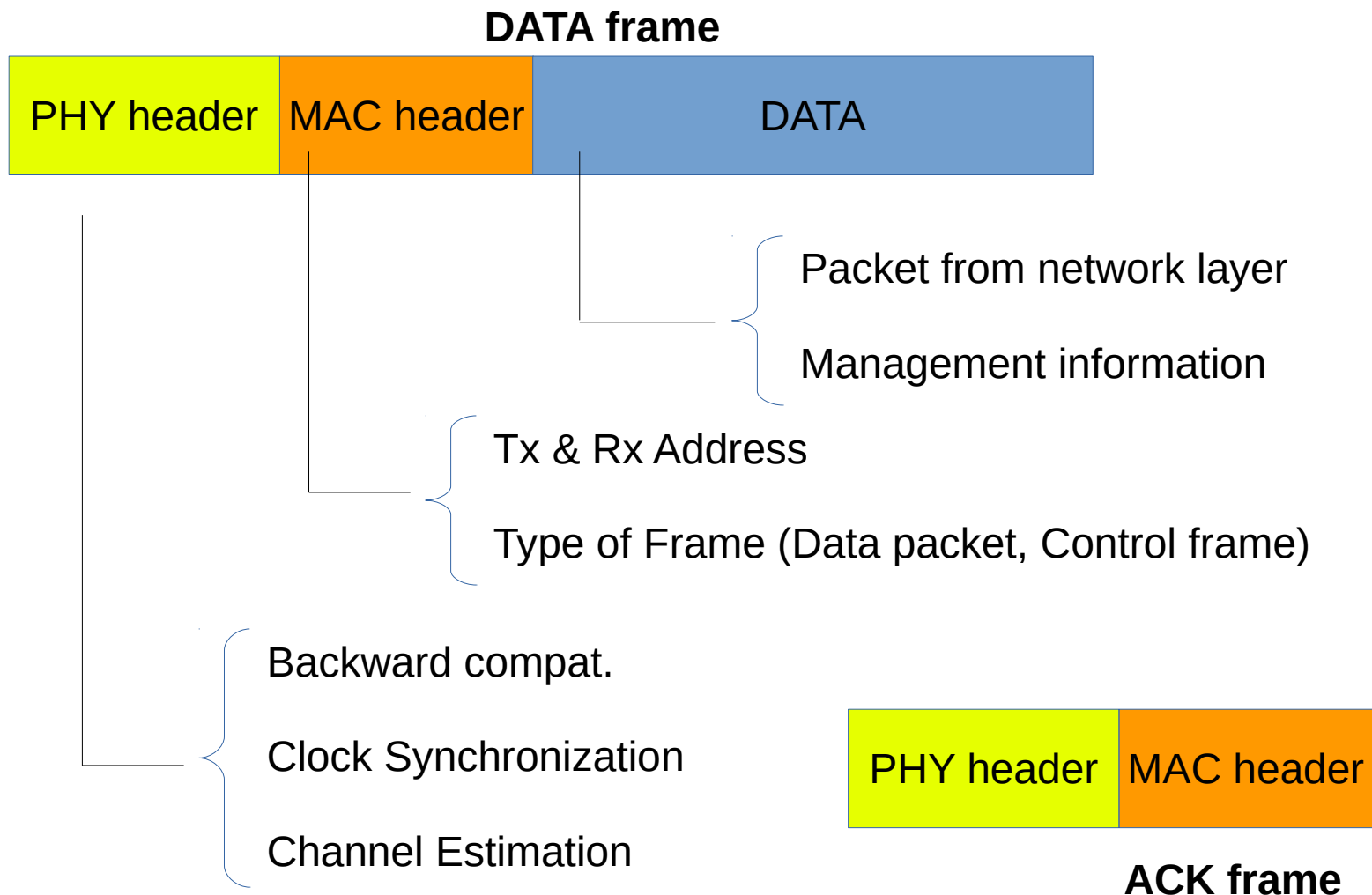
Automatic ReQuest prtocol (Stop & Wait)

- Unconfirmed Packets are retransmitted until they are acknowledged or discarded.
- There is a maximum number of retransmissions: R_{\max}
- Stop & Wait ARQ protocol.



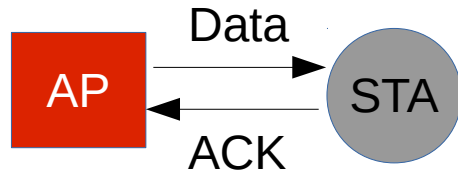
Frame Structure

- A single and common structure



Packet Transmission Time

Packet Transmission time



$$T_{DATA} = T_{PHY} + (L_{MAC} + L) / R$$



$$T_{ACK} = T_{PHY} + (L_{ACK}) / R$$

Values:

$T_{PHY} = 40$ micro seconds

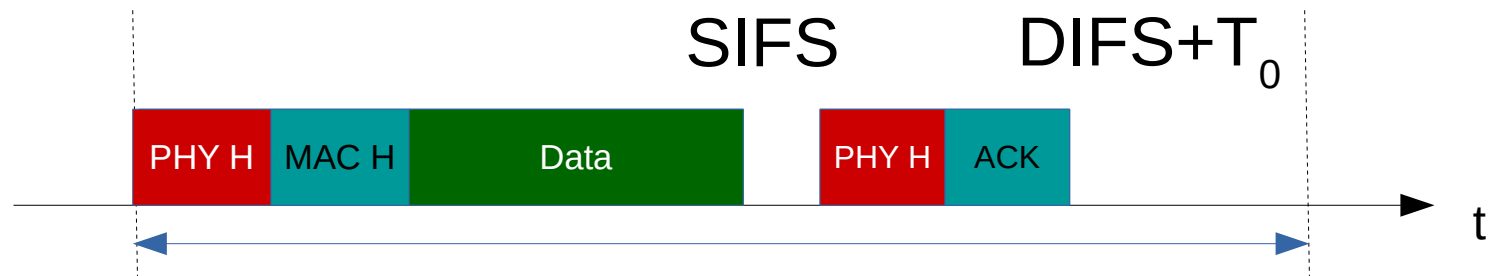
$L_{ACK} = 112$ bits

$L_{MAC} = 240$ bits

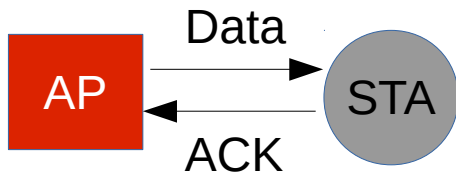
SIFS = 16 micro seconds

DIFS = 34 micro seconds

$T_0 = 9$ micro seconds



$$T = T_{DATA} + SIFS + T_{ACK} + DIFS + T_0$$

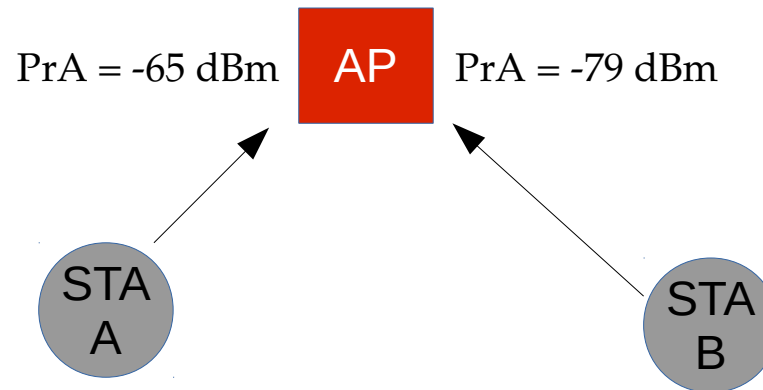


Example

- $P_t=20$ dBm, $PL(\text{dB})=95$ dB, $P_r=P_t-PL(\text{dB})=20-92 =-72$ dBm
- Rate: MCS = 3 \rightarrow $R= 26$ Mbps
- $L=12000$ bits
- $T_{\text{DATA}}=T_{\text{PHY}}+(L_{\text{MAC}}+L)/R = 40\text{E-}6 + (240+12000)/26\text{E}6 = 0.51$ ms
- $T_{\text{ACK}}=T_{\text{PHY}}+(L_{\text{ACK}})/R = 40\text{E}6 +112 / 26\text{E}6 = 0.044$ ms
- $T = 0.51\text{E-}3+16\text{E-}6+0.044\text{E-}3+34\text{E-}6+9\text{E-}6=0.613$ ms

Exercise

- Calculate the transmission time for STA A and STA B in the following WLAN if STA A transmits packets of size $L_A=1000$ bits and $L_B=12000$ bits.



- Considering they alternate transmissions, which station will transmit more packets to the AP? How many?