

#### **Partners**

Universitat Pompeu Fabra, Spain (coordinator) UPF: **INRIA**: INRIA Lille, France MUL: Montanuniversität Leoben, Austria Université de Liège, Belgium ULg:

## **Motivation**

**Reinforcement learning (RL)** offers a powerful framework for acquiring adaptive behaviour in autonomous systems, but makes strong assumptions:

- The environment model is stationary.
- ► The objective is fixed.
- ► The task ends once the objective is met.
  - In **lifelong learning**, autonomous systems are operative during long time periods, and the above stationarity assumptions typically do not hold.

# **Project Objectives**

Develop several novel algorithms for **lifelong RL** that relax common stationarity assumptions, with the following desired properties:

- Robust to environmental changes, both in terms of observations and actions.
- Able to operate over long time periods while achieving different objectives. The proposed algorithms will address three key problems in lifelong RL: planning, exploration and task decomposition.

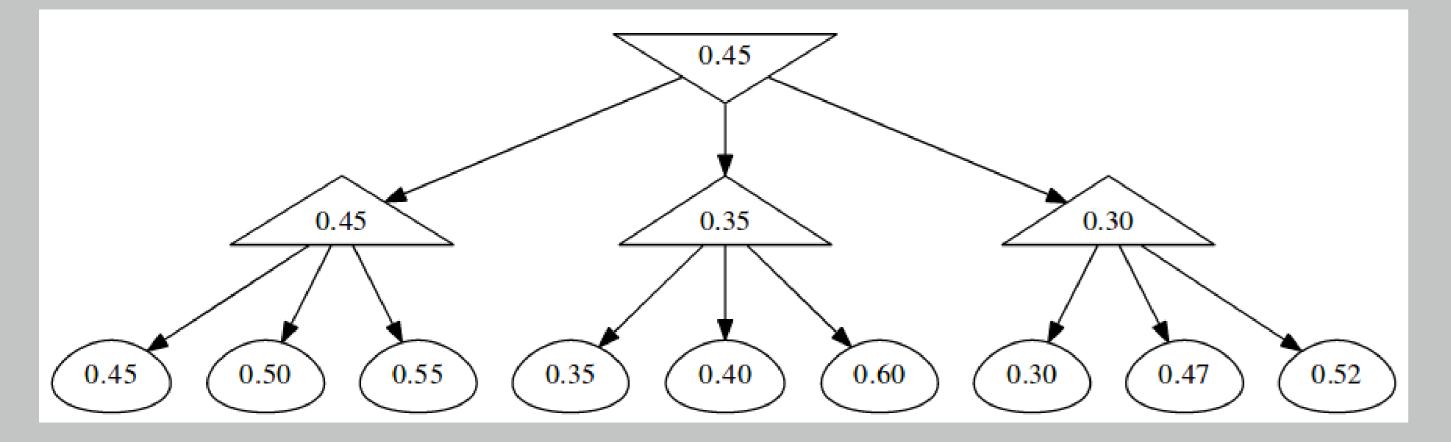
## Workpackages

- **WP1**: Management and dissemination
- **WP2**: Planning in complex changing environments
- **WP3**: Exploration
- **WP4**: Task decomposition
- ► WP5: Integration

#### WP2: Planning in complex changing environments

### **Responsible partner: INRIA**

**Objective**: Develop a novel planning algorithm that efficiently achieves a new, previously unknown objective given the current environment model of the system. The planning algorithm should account for the fact that the environment model may change over time.

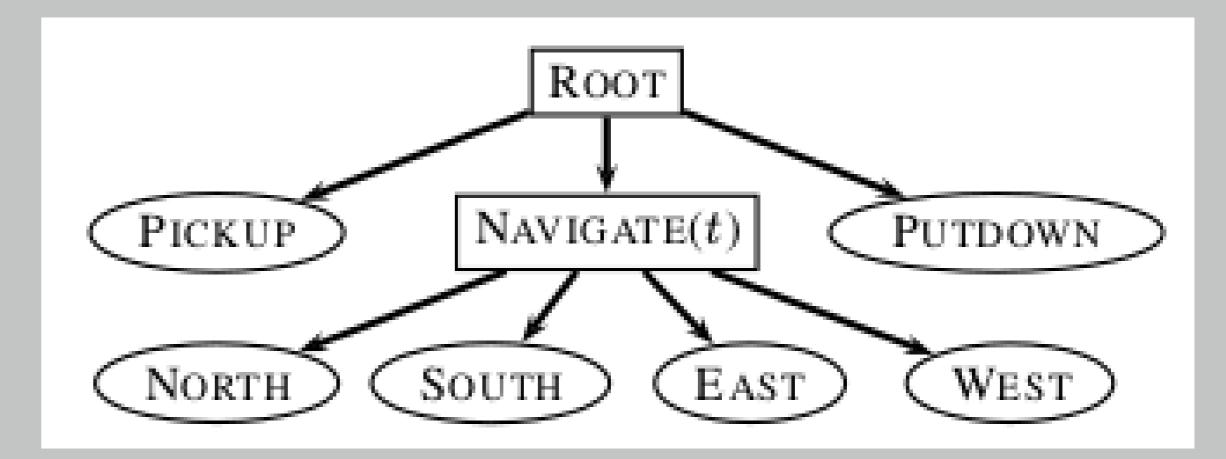


**Proposed approach**: extend Monte-Carlo tree search (MCTS) to deal with new nodes, new states, and a new model. Rather than using upper confidence bounds on the rewards, adapt algorithms for best arm identification in bandit models to achieve improved sample complexity.

#### WP4: Task Decomposition

### **Responsible partner: UPF**

**Objective**: Develop a novel framework for task decomposition that automatically creates and evaluates tasks, discarding tasks that are not deemed useful. Each task has its own associated decision strategy.

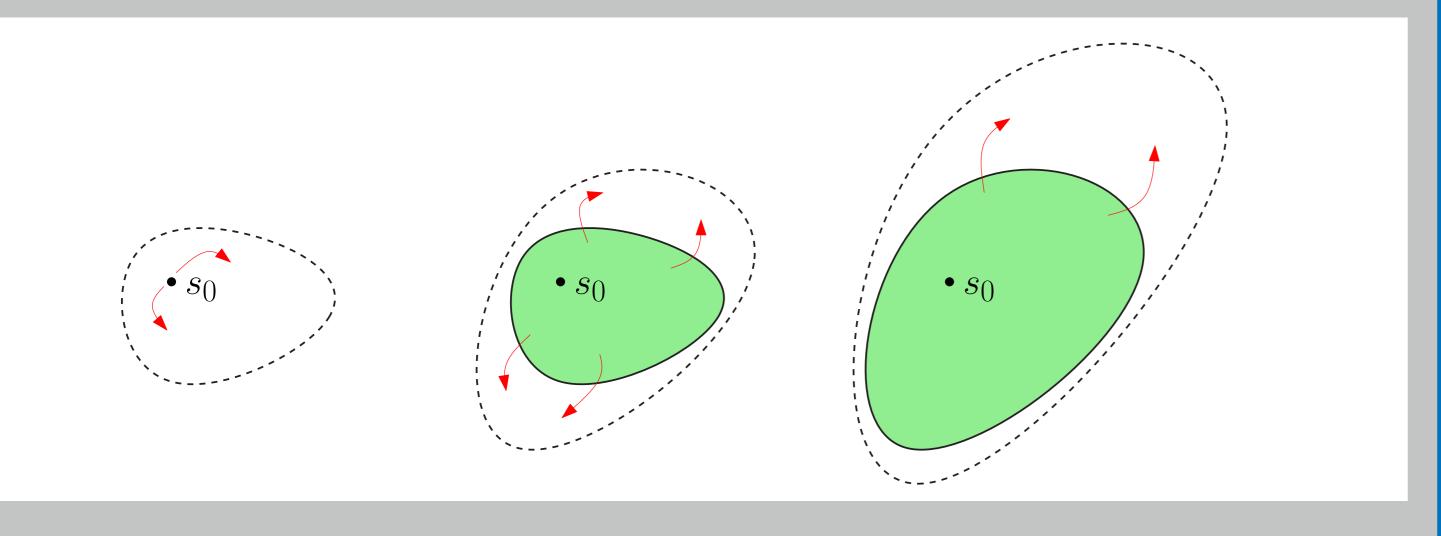


**Proposed approach**: Develop novel methods for subtask identification

### WP3: Exploration

# **Responsible partner: MUL**

**Objective**: Develop a novel exploration strategy for RL that automatically and efficiently updates the environmental model, by selecting actions that explore parts of the environment that the system is not yet familiar with.

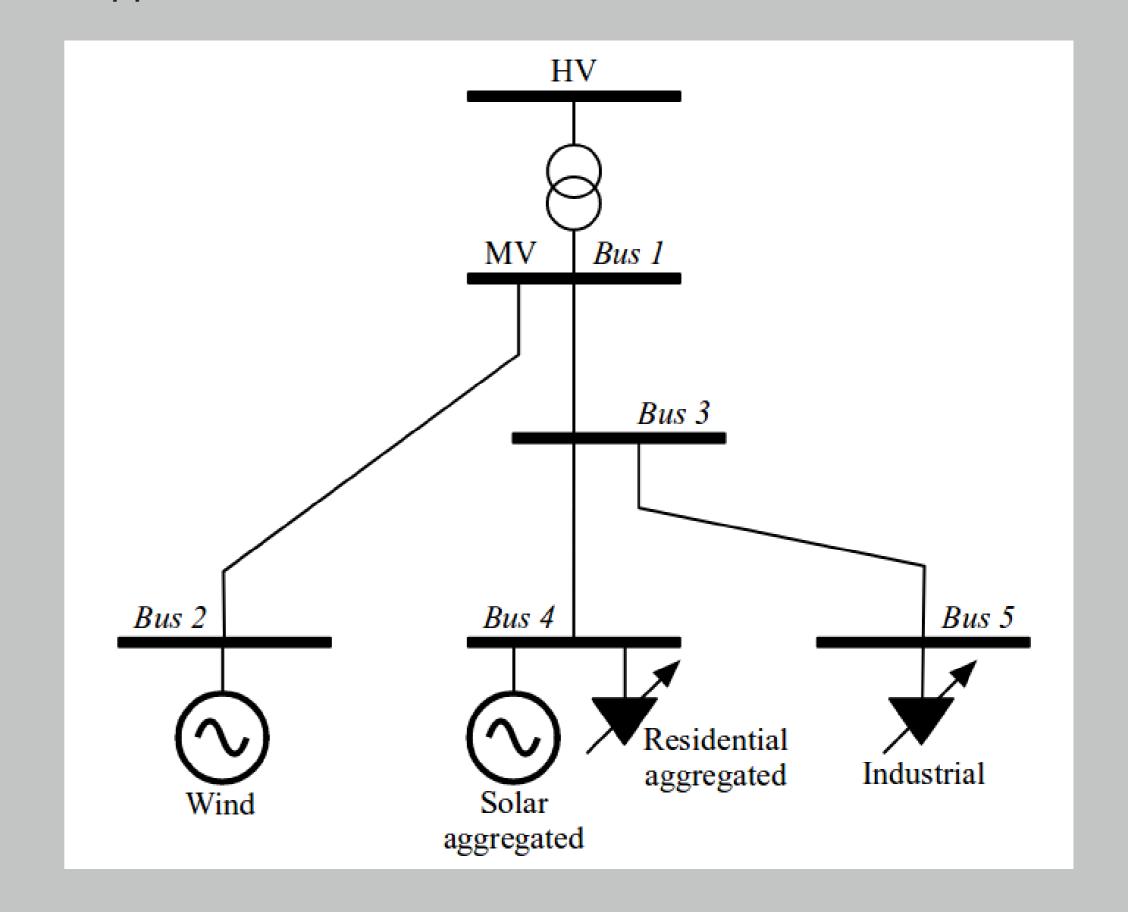


which assume a factored state representation in which subtasks correspond to certain assignments to state variables. Develop novel metrics for evaluating the utility of subtasks based on the notion of regret.

#### **WP5:** Integration

## **Responsible partner: ULg**

**Objective**: Evaluate the novel planning and RL algorithms in two realistic scenarios: active network management for electrical distribution networks, and microgrid management. Apart from using these scenarios for evaluation, the project also aims at improving on the state-of-the-art in these two applications.



**Proposed approach**: Modify the UCRL algorithm and its analysis to cope with gradually changing environments. UCRL can already tolerate disruptive changes using restarts. Starting with a (nearly) optimal policy for a small part of the environment, this small known part can be enlarged incrementally.